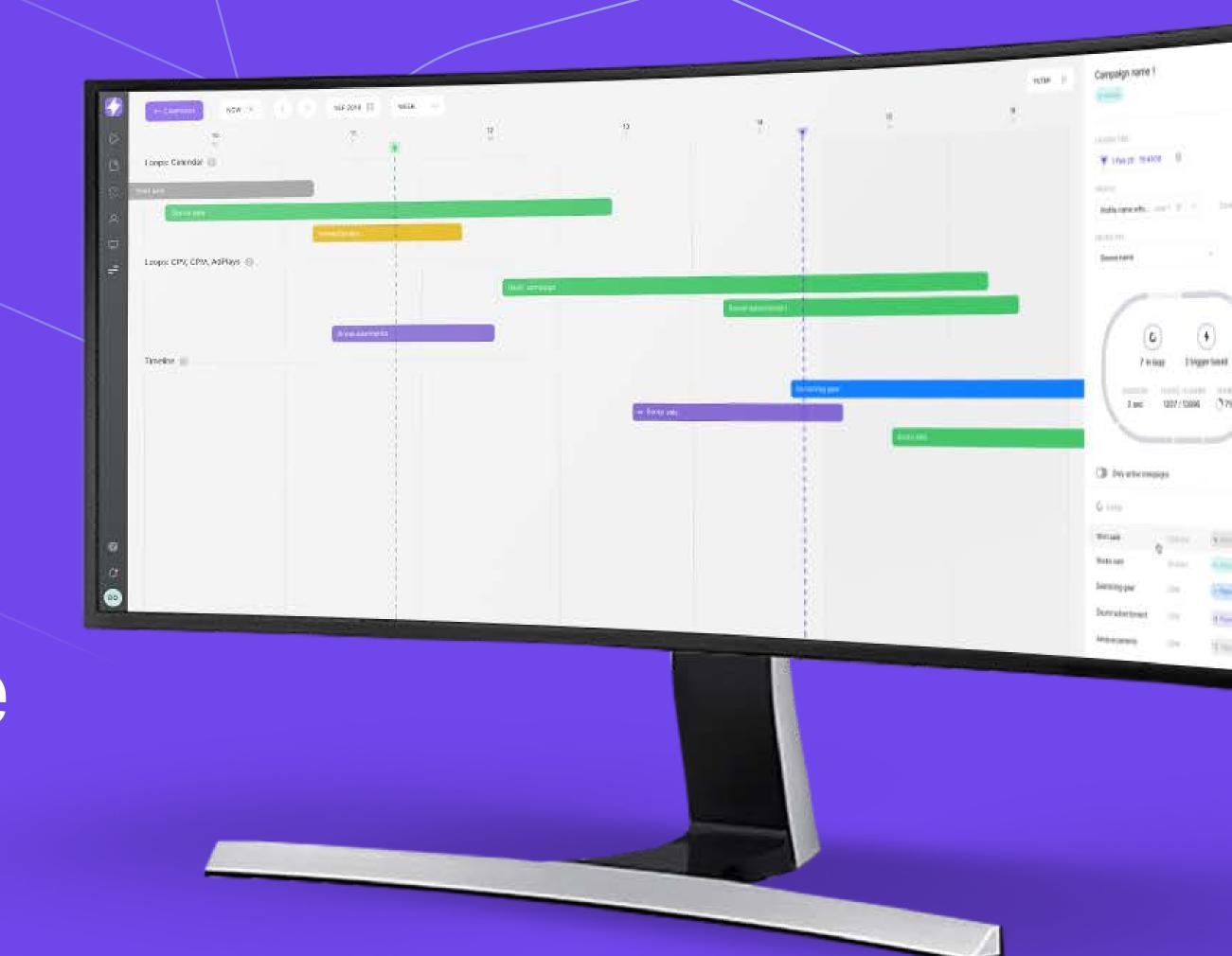
z displads



Extensions for boosting Ads revenue and DooH automation



Contents

AdTech stack

All components for media networks in one platform

04

Self-service portal (DSP/SSP)

Maximize ad revenue with self-service programmatic ads

07 [★] ENGAGE

Visual template editor

Save budget with a no-code visual editor

Fixed Direct Ads

Guaranteed ads from date to date with a fixed price

05 [★] ENGAGE

Content Management system

Schedule and automate your own marketing (filler content)

80

Network IoT management

Control and manage your hardware network with real-time monitoring

Programmatic Direct Ads

Utilize audience- and time- or GEO location-based selling models

Insights & data

All necessary reports for ad sales and audience analysis

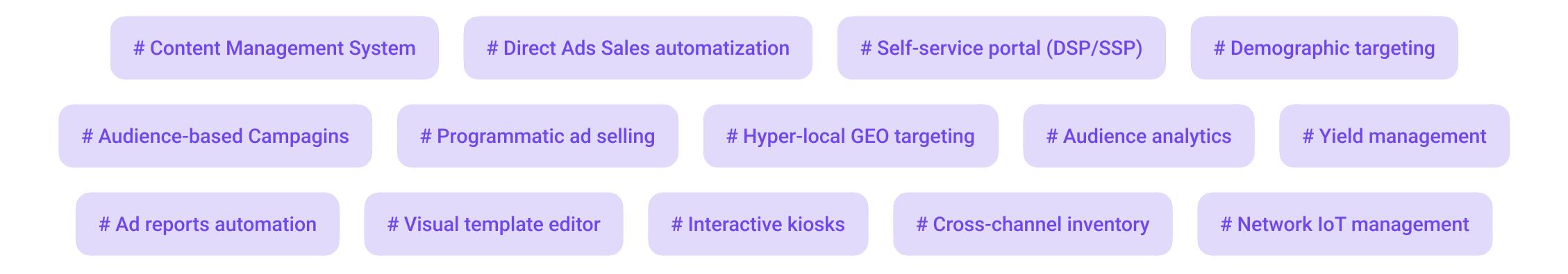
09

End touchpoints

Play on any digital surface, even on selfservice POS, scales, or kiosks

displads

Full #AdTech stack for DooH media



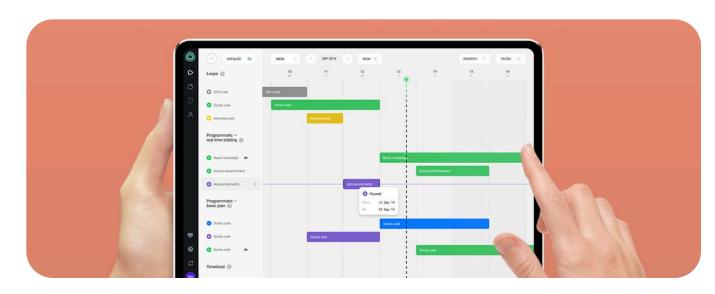
All components in one platform

The platform takes a unique approach, employing ground-breaking technological innovations to break down barriers that until now have made digital out-of-home a time-consuming medium to manage.



1. Know your audience

GDPR-compliant tool for customer tracking and audience analytics



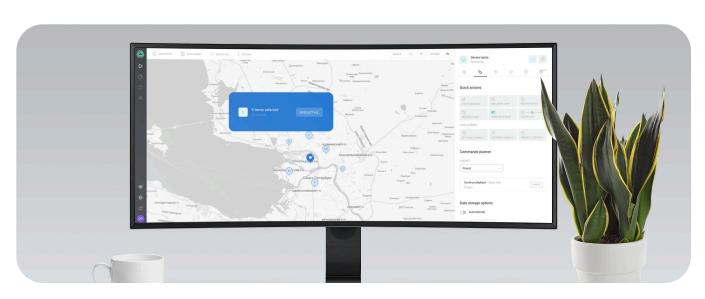
2. Be relevant

Media planning tool with campaigns management based on real audience



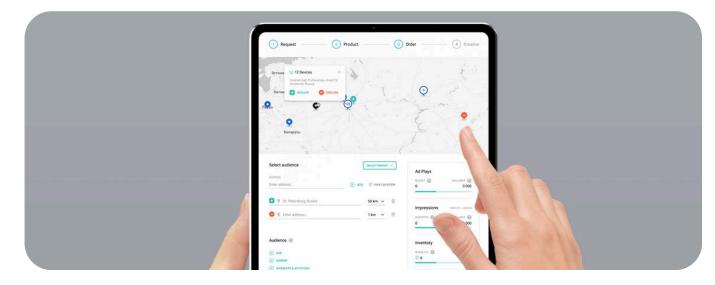
4. Reduce costs

Visual designer tool for content creation and integration without coding



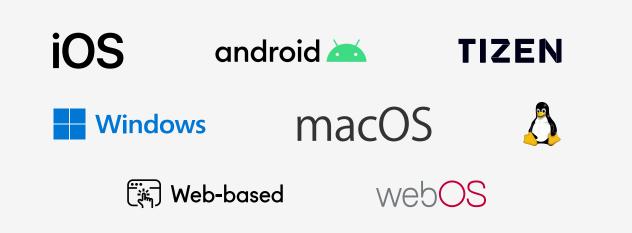
5. Be sure it works

Infrastructure management and control of IoT network with real-time monitoring



3. Maximize your ROI

Access to SSP and DSP extensions for selling programmatic ads



6. Connect any channels

Cross-platform SW and HW players for audio, video and interactive broadcasting

& MONETIZE

Extensions for Ads

Self-service portal (DSP)

White-Label SSP

3rd-party DSPs via API

3

Fixed Direct Ads

દ્રિટ

స్టు

Fixed or Flexible loops strategies

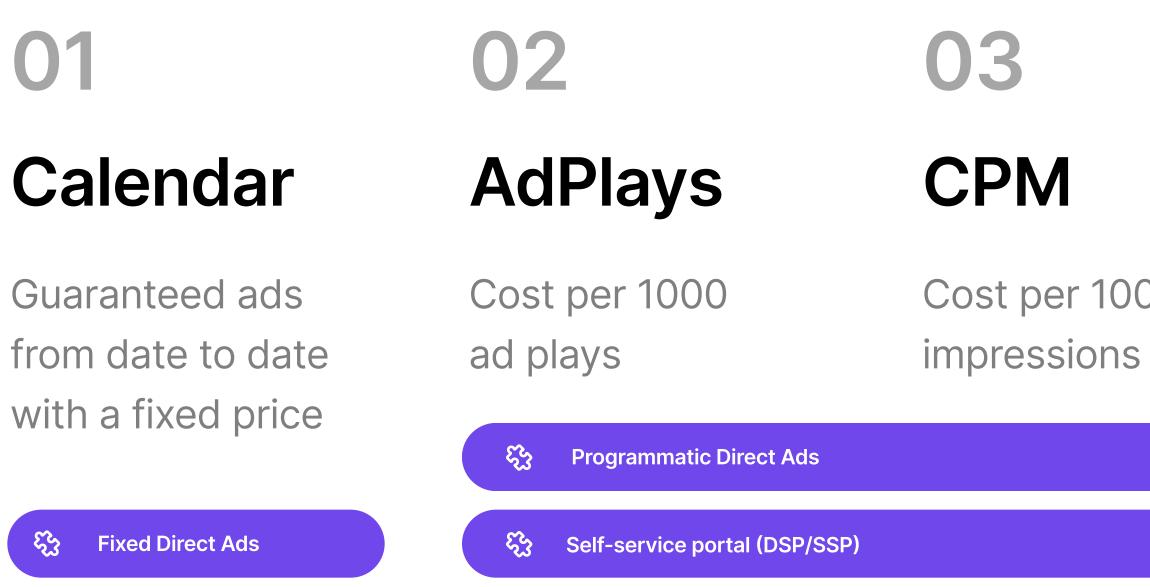
2

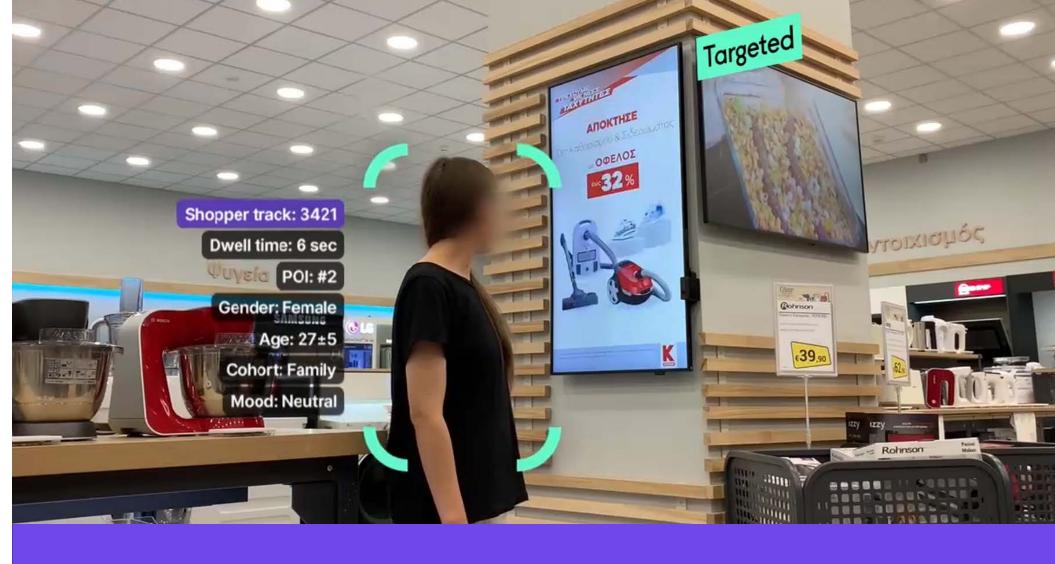
Programmatic Direct Ads



Ads sales models

Extensions maximize advertising revenue through audience and time-based selling models to achieve a 100% sell-out rate.





Cost per 1000



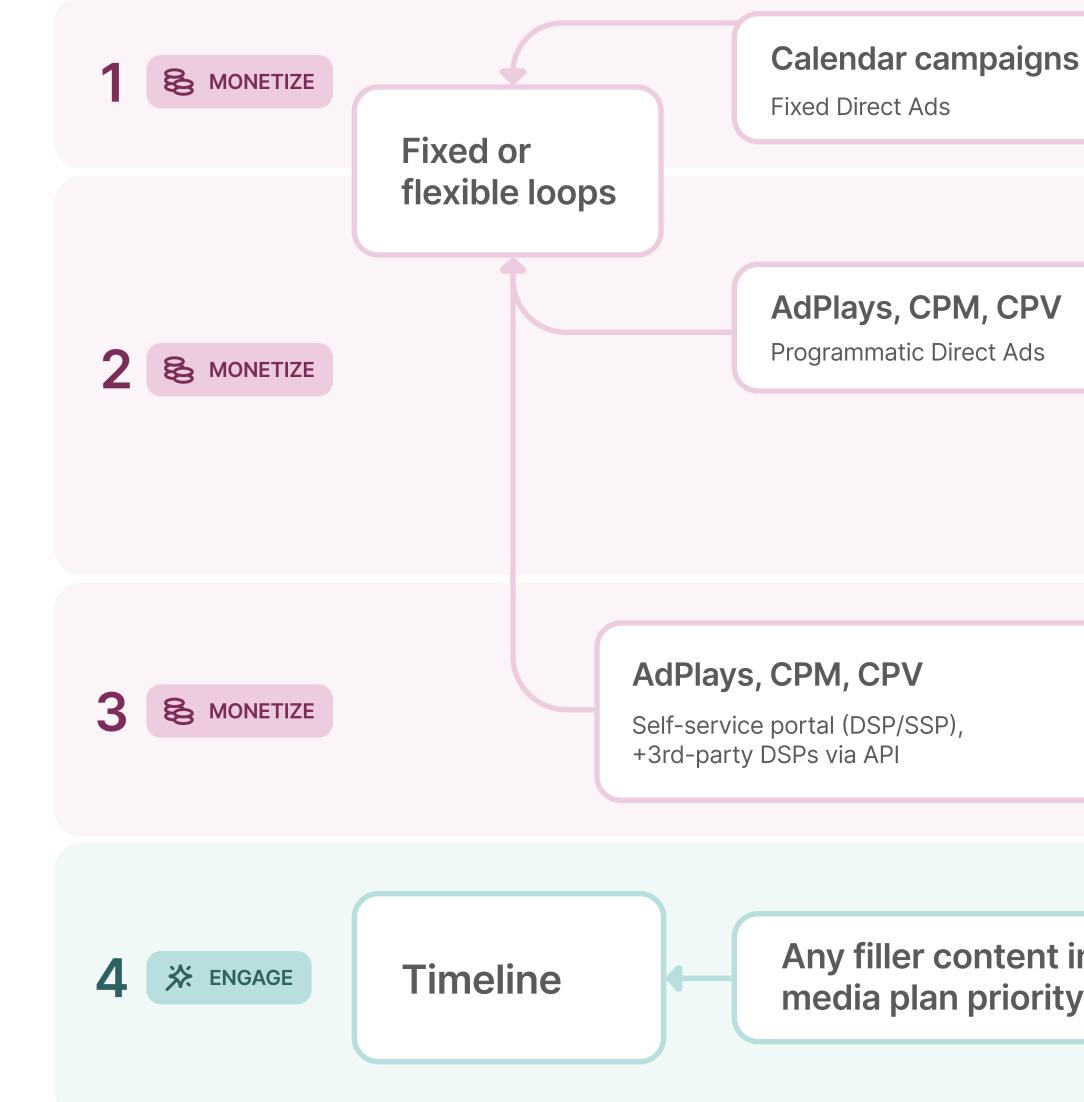
Confirmation of contact with face recognition technology

04

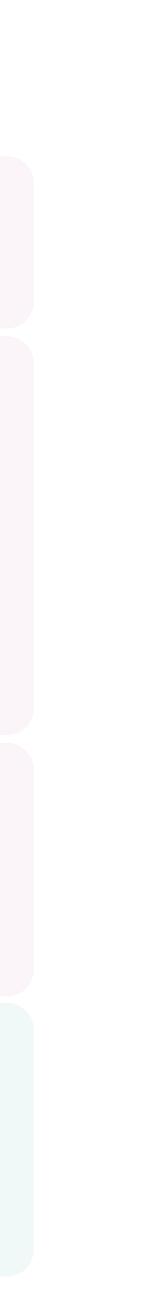
CPV

Cost per targeted contact

Revenue-boosting waterfall algorithm



*	Campaigns are guaranteed to be played back in the Campaign 1 Campaign 2	highest priority according to the media plan rules.
	The ad that wins the bid will play more frequently in The algorithm calculates targeting rules and a single Campaign 3 Campaign 4 Campaign 5 If bids are equal or zero, campaigns will be played a Campaign 6 Campaign 7	e impression price to select the winner. 5 0.1 per view \$ 5 per 1000 impressions \$ 2 per 1000 plays
*	The ad that wins the bid will play more frequently in The algorithm calculates targeting rules and a single Campaign 8 Campaign 9 Campaign 10	•
n	Playlists will play according to the priority setup in the Weather conditions Traffic conditions Join our team	ne media plan.



& MONETIZE

Fixed Direct Ads Extension

Fixed Direct Ads

Automate Direct Ads sales with Professional Sales Platform



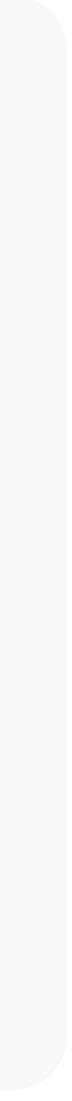
દ્રિટ



Guaranteed ads from date to date with a fixed price

- Calendar Ads sales model with high priority
- **Solution** Metrics forecast at setup stage
- Automated reports

(G) 01 02 03 04 CPM CPV Calendar AdPlays Cost per 1000 Cost per 1000 Cost per The sales model targeted contact Ad Plays Impressions has proven to generate core revenue over time



Yield management

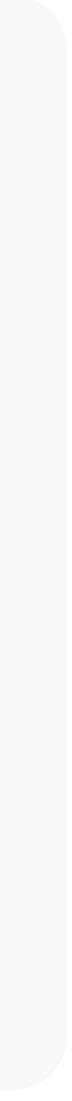
Direct ad sales automatization

Setup Fixed or Flexible loops for any sales strategies

- **ひ** Fixed Ads loops
- ∞ Flexible Ads loops
- Mix any Ads loops and filler content

DURATION 17 sec	00P PLAYED / PLANNED 1207 / 12896	TRIGGER 2 SHARE 7%	
G Fixed loop			
= Campaign name 1	Calendar	 Active 	•
Campaign name 2	Ad plays	✓ Active	•
Campaign name 3	СРМ	Planned	•

Loop 🕐										
Loop duration	1 hour	G								
Replay	1									
Time(s) per	1 hour	G	Loop representation							
Cost of adver	Cost of advertising sales ③									
1000 plays of 1	sec.									
0.13 EUR	9									
CPM ?		CPV ?								
2 EUR	9	0.1 EUR	0							





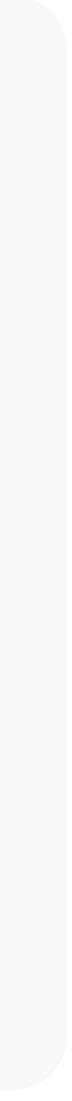
Cross-channel inventory

Direct ad sales automatization

Create advertising products

- Se Pricing management
- **†** Historical Audience data setup
- ▷☆ Black and white lists

			(+) ADD RULE	
LOOP			(+) ADD HOLE	
PREVIEW			Rule 1	
			Month(s) ×	
SIZE			Sep, Oct, Nov, Dec, Jan, Feb, Mar, Apr, May	y, Jun
1 MIN ~				
REPEATS				
1 PA3(A) B 1	MIN 🗸			
MALES	AMOIUNT	213 🖉		
FEMALES	AMOUNT	81		
FEMALES	AMOUNT	81		
	AMOUNT	81		
AUDIENCE SEGMENTS	AMOUNT	81		
AUDIENCE SEGMENTS	AMOUNT	81		
AUDIENCE SEGMENTS AGE GENDER	AMOUNT	81		
AUDIENCE SEGMENTS AGE GENDER INTERESTS & ACTIVITIES	AMDUNT	81		



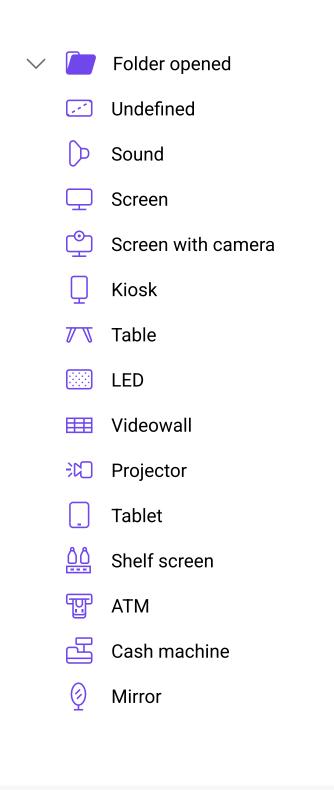
Yield management

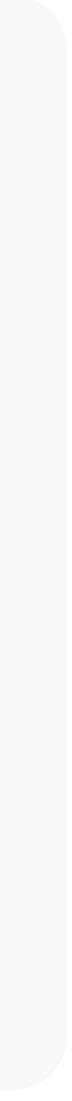
Cross-channel inventory

Direct ad sales automatization

Schedule Ads in one cross-channel platform

- Any digital screens
- **Q** Screensavers of Interactive kiosks
- Huge 15K resolution screens
- Audio Ads

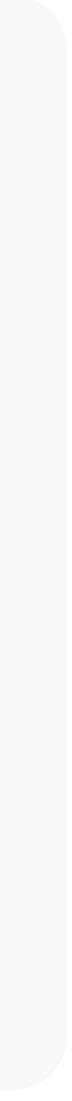




Configure Ads campaign before start to hit the target

- **Solution** Metrics prediction at setup stage
- A Real-time status

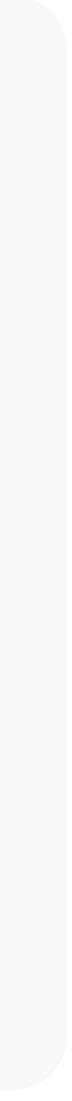
	Ads played 70 / 100	
Impressions 83 / 212		Real views 132 / 200
	GPR 141 / 303	
CR (shows/views)		Budget (USD) 120 / 1200
35%	Viewer demography	
	F:29% M:71%	
		Engagement
		5 sec



Campaign content separation or grouping

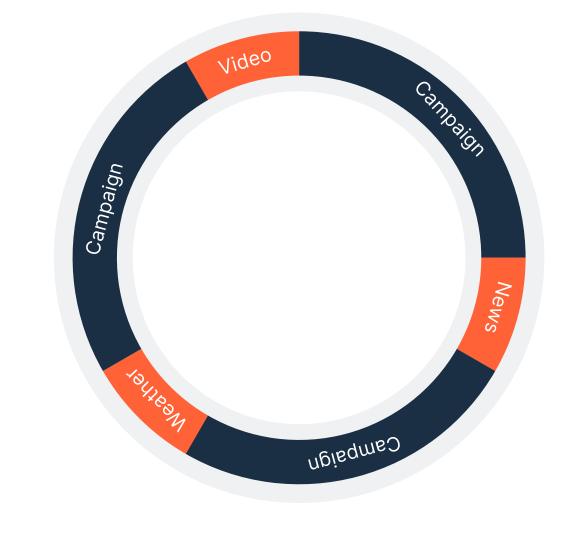
You can loop different content in one campaign to maintain audience engagement.





Mix Ads with any type of filler content

Add any type of content that you find useful to be played between ad campaigns in the background.

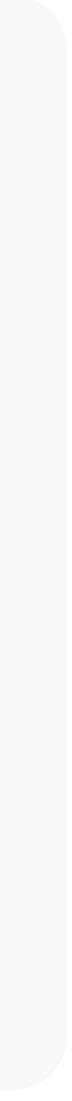


Campaigns

Campaign 1 Campaign 2 Campaign 3

Campaigns

Video Data-driven templates Live streamings

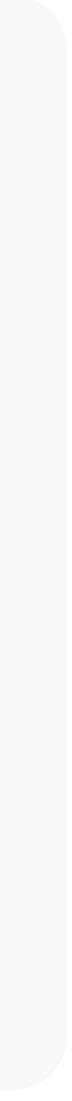


Ad report automation

Campaign plan for advertisers

Report with information about a scheduled campaign before starting.

	Campaign	"Cycle test"			
creens/Devices	Broadcasts	Maximum duration in the loop	Start time	Platform	ise2022
12	178	15,966	2022-07-06 14:00:00	Contact person	Serge
				Phone	79991233678
AdPlays	CPM	CPV	End time	E-Mail	support@displayforce.com
177	78	98	2022-08-06 23:59:59		
Date	Screen/Device	1	Playback tim	ne in loop	
11.06.2022	Test	9:36:05; 10:56:02; 11:24:09; 12:28:09; 13:	17:34; 14:41:54; 15:09:42; 16:1	8:17; 17:03:15; 18:44:21; 1	9:56:01; 20:54:31; 21:56:01; 22:09:06
12.06.2022	Test2	9:36:05; 10:56:02; 11:24:09; 12:28:09; 13:	17:34; 14:41:54; 15:09:42; 16:1	8:17; 17:03:15; 18:44:21; 1	9:56:01; 20:54:31; 21:56:01; 22:09:06
13.06.2022 Test3 9:36:05; 10:56:02; 11:24:09; 12:28:09; 13:17			17:34; 14:41:54; 15:09:42; 16:1	8:17; <mark>17:03:1</mark> 5; <mark>1</mark> 8:44:21; 1	9:56:01; 20:54:31; 21:56:01; 22:09:06
14.06.2022	Test4	9:36:05; 10:56:02; 11:24:09; 12:28:09; 13:3	17:34; 14:41:54; 15:09:42; 16:18	8:17; 17:03:15; 18:44:21; 1	9:56:01; 20:54:31; 21:56:01; 22:09:06

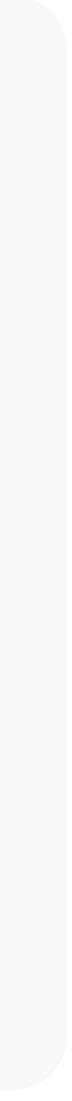


Ad report automation

Broadcasting report for advertisers

Real-time analysis report about the campaign status.

	A	В	С	D	E	F	G	Н	1	J	K	
1												
2	Platform n	test1										
3	Owner's m	support.@	displayfor	ce.ai								
4	Campaign	Filler										
5	ID campai	1244										
6	Customer:											
7	Requested	13-06-202	2 00:00 - 1	3-07-2022	23:59							
8	Devices:	3										
9												
10				By ca	mpaigns pe							
11	Date		Campaign	Impression	Views	Males	Females		CR			
12	13-06-202		Filler	14396	1236	1111	123	234	15%			
13	14-06-202		Filler	14295	3456	2689	1543	278				
14	15-06-202		Filler	14290	4567	3451	800	444				
15	16-06-202		Filler	13817	4326	3000		498				
16	17-06-202		Filler	13828	9876	4509	5001	125	ii			
17	18-06-202		Filler	13696	5566	1237	3890	334				
18	19-06-202	1244	Filler	13275	4567	3457	789	981	73%			
19												
20						ontent per						
21	Date		Campaign		Impression	Views	Males	Females		CR	Duration	
22	13-06-202		Filler	320x192_0	1312	1236		123	234		2:11:32	
23	13-06-202		Filler	320x192-k		3456		1543	278		2:11:18	
24	13-06-202		Filler	320x192-k	1310	4567	3451	800	444		2:11:19	
25	13-06-202	1244	Filler	320x192-k	1309	4326	3000	1326	498		2:11:13	
26	13-06-202		Filler	320x192-k	1308	9876	4509	5001	125		2:11:07	
27	13-06-202		Filler	320x192-k	1307	5566	1237	3890	334		2:11:01	
28	13-06-202	1244	Filler	320x192-k	1306	4567	3457	789	981	73%	2:10:55	



8 MONETIZE

Programmatic Direct Ads Extension

Direct ad sales automatization

Maximize Direct Ads Revenue by modern sales models



2





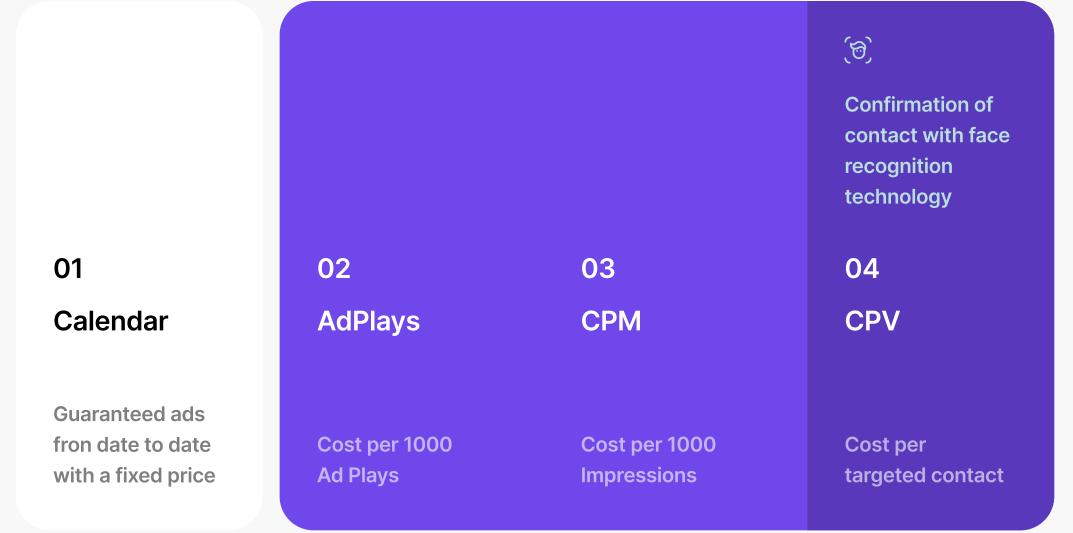
Programmatic ad selling

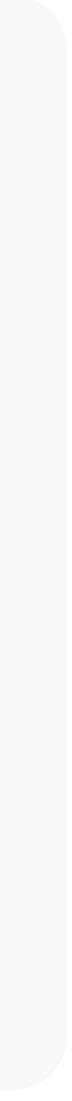
Audience-based campagins

Direct ad sales automatization

Sell what advertisers want to buy

- D Programmatic: AdPlays
- Programmatic: Cost per Mille (CPM)
- Programmatic: Cost per Real View (CPV)
- (a) Mix with classic fixed campaigns in loops

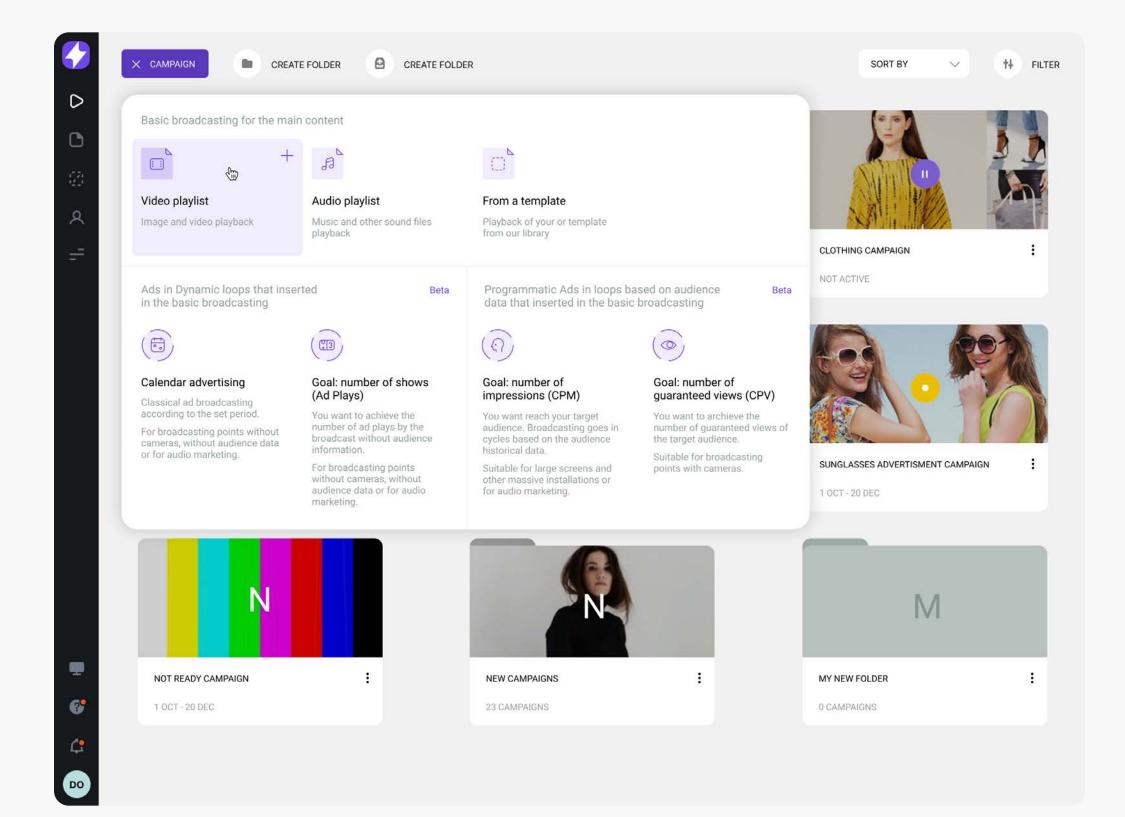


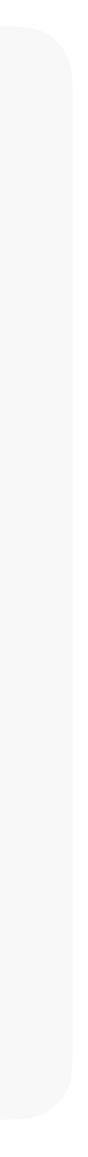


Audience-based Campaigns

Utilize audience- and time- or GEO locationbased selling models to achieve 100% sell-out

- Fixed or flexible loops
- Se Programmatic selling models
- **O** Performance marketing targets

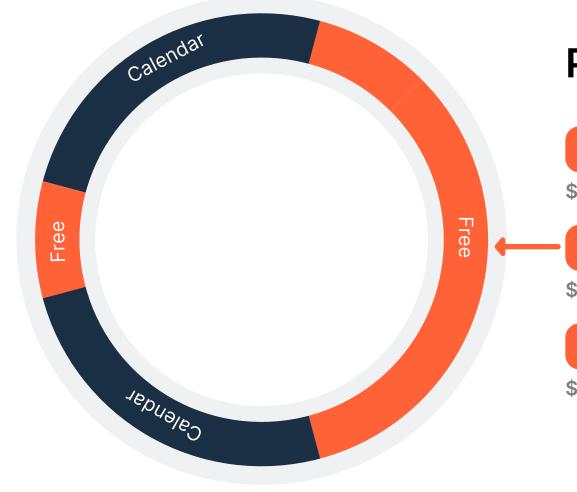




Programmatic ad selling

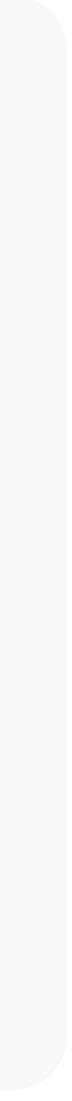
Programmatic revenue-boosting waterfall algorithm

The ad that wins the bid will play more frequently in the loop. The algorithm calculates targeting rules and a single impression price to select the winner.



Programmatic





Demographic targeting

Hyper-local GEO targeting

Direct ad sales automatization

What kinds of targeting are available?



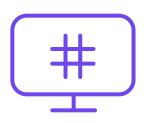
GEO

Location on the map



Tags or Venues

Supermarket, pharmacy, clinic, etc.



Touchpoint Type

Audience Attributes

Gender, age, etc.



Day and Time

Schedule



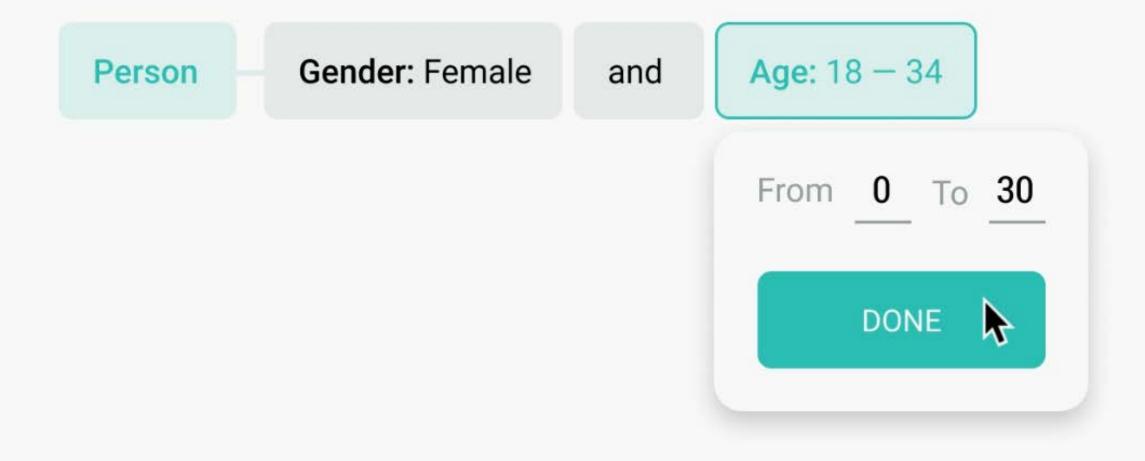
Audience-based campagins

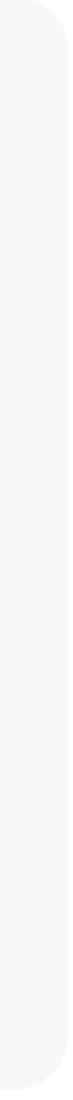
Direct ad sales automatization

Target a specific audience

- Play a campaign when they're paying attention
- **†***i* Demographic triggers: Age, gender
- (5) Behavior triggers: Dwell time, smile

Targeting



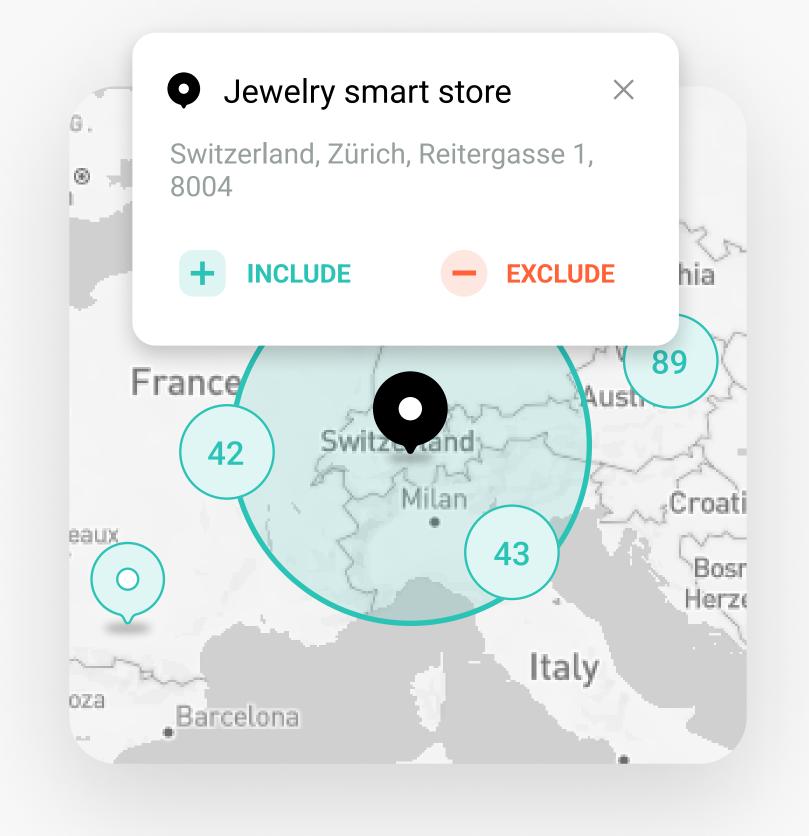


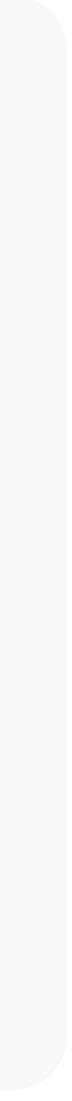
GEO-based campaigns

Direct ad sales automatization

Target a specific GEOlocation

Play Ads when broadcast devices are in a specific zone on the map.





& MONETIZE

Self-service portal (DSP/SSP) Extension

3

Self-service portal (DSP)

3 White-Label SSP

3rd-party DSPs via API

Self-service portal (DSP/SSP)

Programmatic ad selling

Open doors for programmatic buyers for 100% sell-out

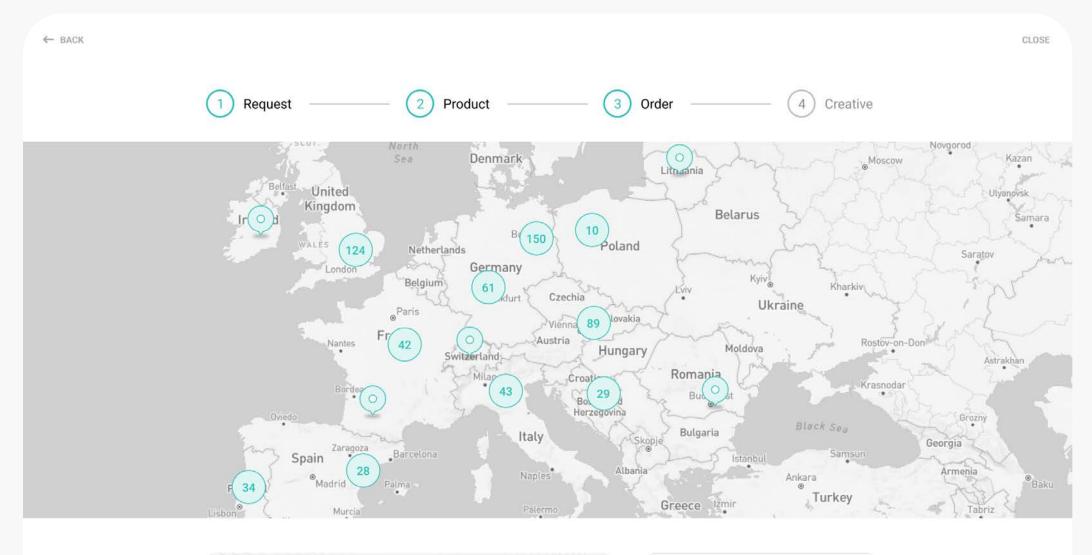


Programmatic ad selling

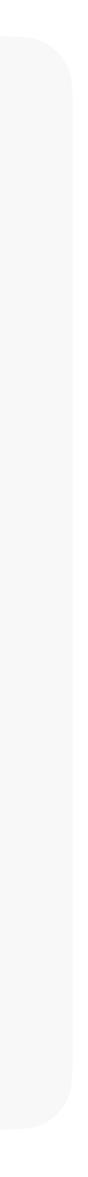
Self-service portal (DSP/SSP)

Run your own self-service portal for advertisers

- 100% white labeled SSP & DSP by your brand
- Simple wizard for advertisers
- **公** API for 3rd-party DSP connections
- Price and order control



Advanced settings	•	Ad Plays	
Address		ORDERED 🛞 1 790	AVALIABLE 🛞 3 000
Schützengasse 4, 8001 Zürich, Schweiz	(+) ADD	Impressions	
Set budget and schedule		ORDERED (?) 112 457 655	AVALIABLE ⊘
TIME PERIOD	AD FLIGHT		

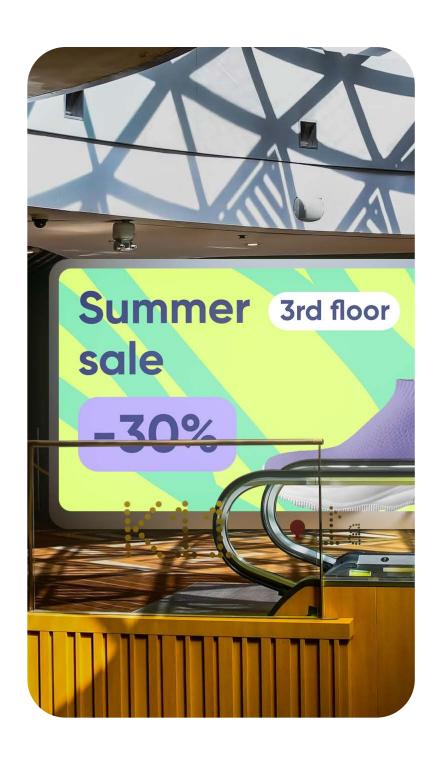


Programmatic ad selling

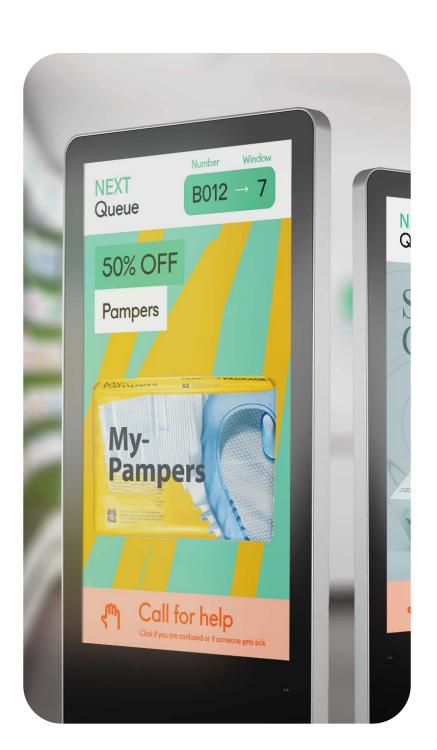
Self-service portal (DSP/SSP)

Monetize any touchpoint

- R New revenue stream of audience-based advertising
- Self-service for advertisers by your brand \odot
- Algorithmic real-time-bidding auction A

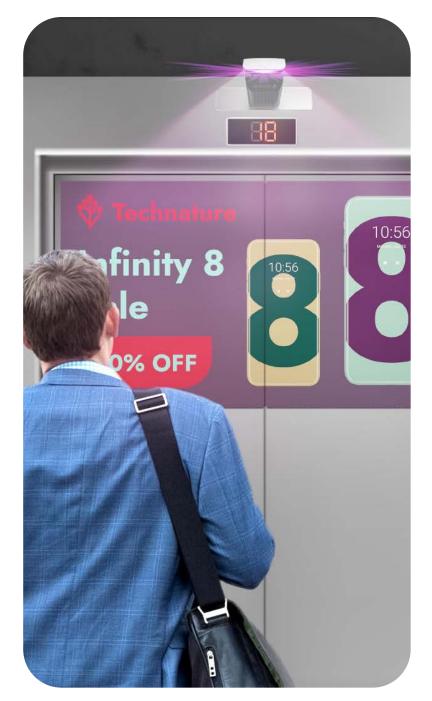


Maximize your ROI from any screen or videowall



\bigcirc Kiosks

Any touch surface will also generate revenue as long as there are no active users nearby



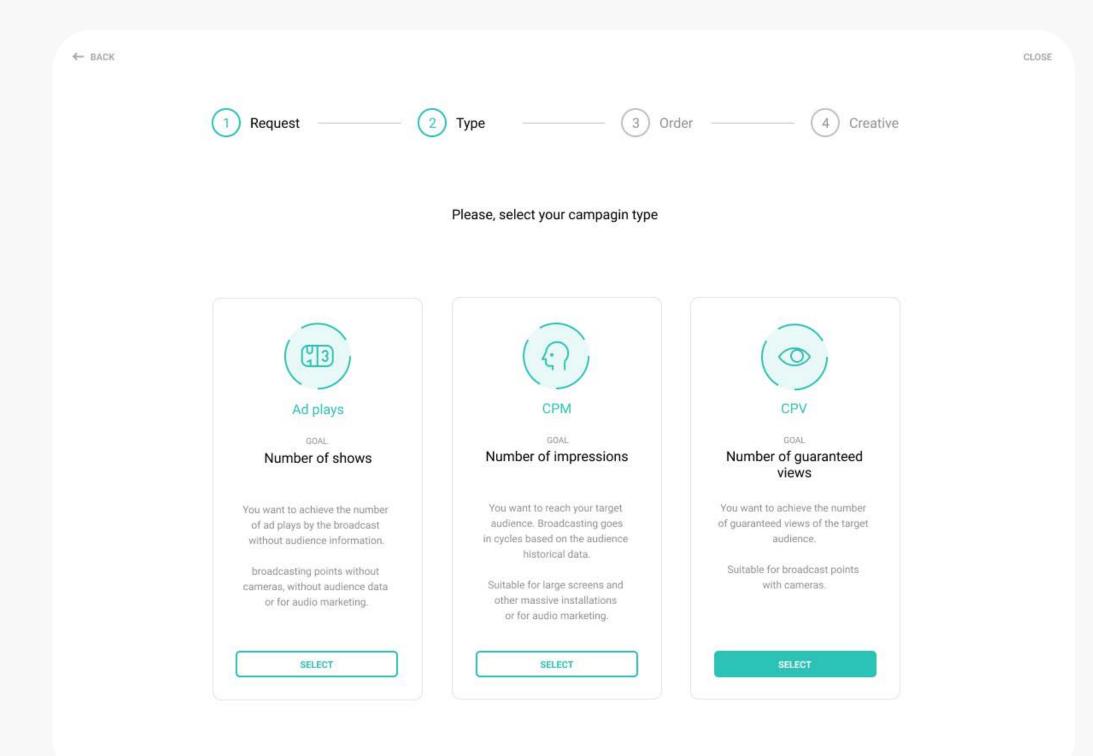
C: Projectors

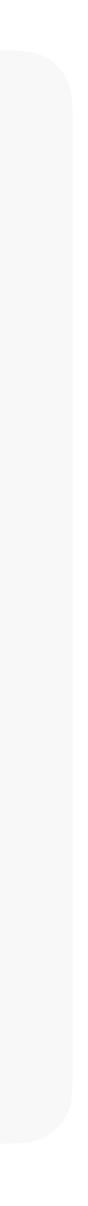
Connect new and nonstandard broadcast points

Get extra revenue via programmatic audience-attentionbased deals

Over 90% of brands buy an audience. Now you can combine time-based models with:

- CPM model (1000 OTS)
- CPV model (confirmed contact with the target audience using computer vision technology)



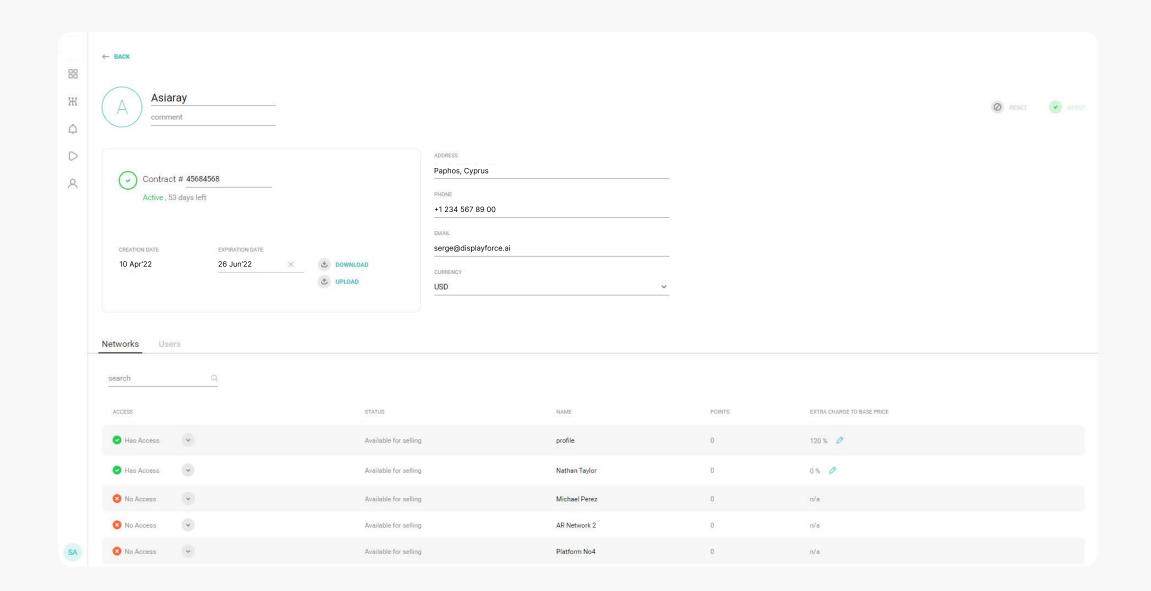


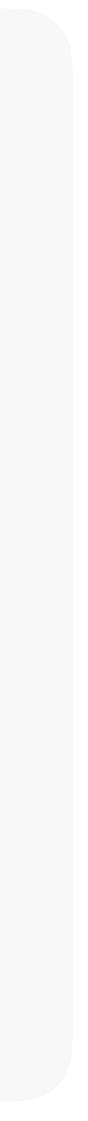
Programmatic ad selling

Self-service portal (DSP/SSP)

Add agencies and DSPs in a few clicks

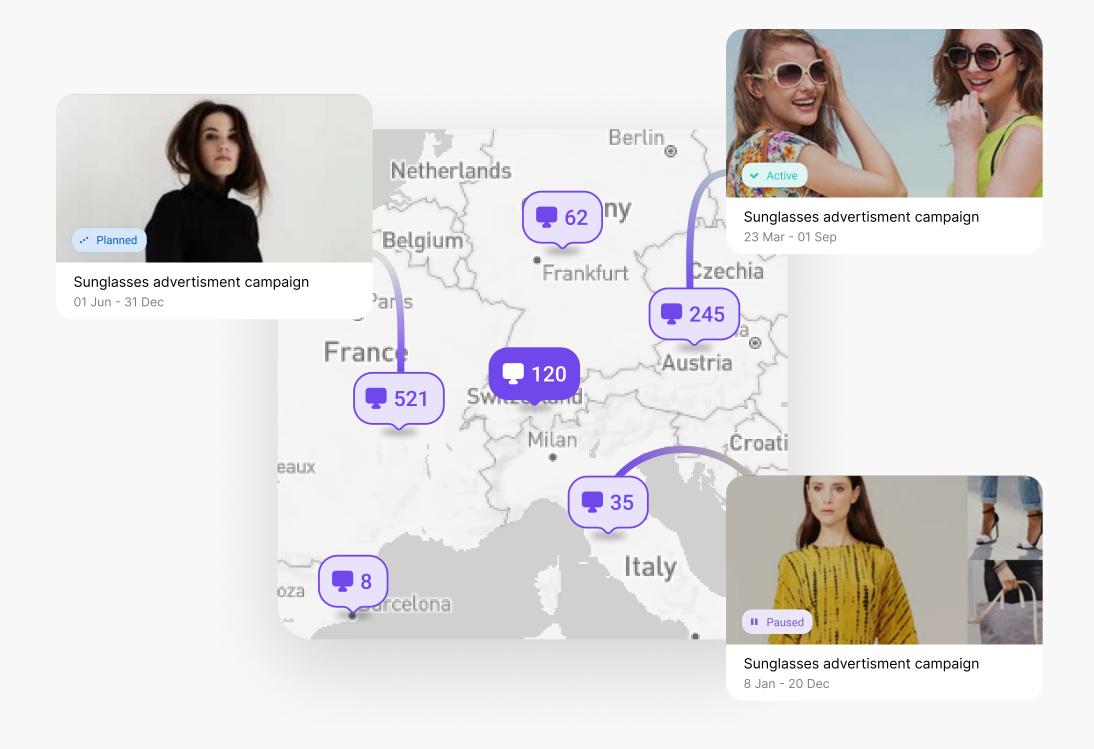
- C Forbid or open access to a specific inventory with specific prices.
- Set up margins for a specific partner.
- Share via API to connect third-party DSPs.

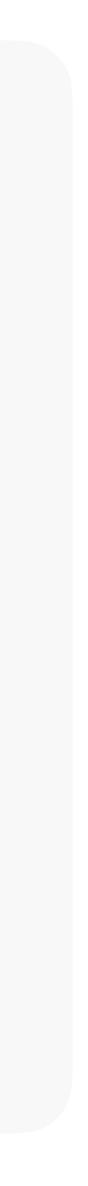




Activate an Uber-based model with your media partners

- Your partners will be part of your network, in which you will act as an aggregator.
- Partners will see income only for their network segment.
- At the same time, partners will be able to sell ads throughout the network.



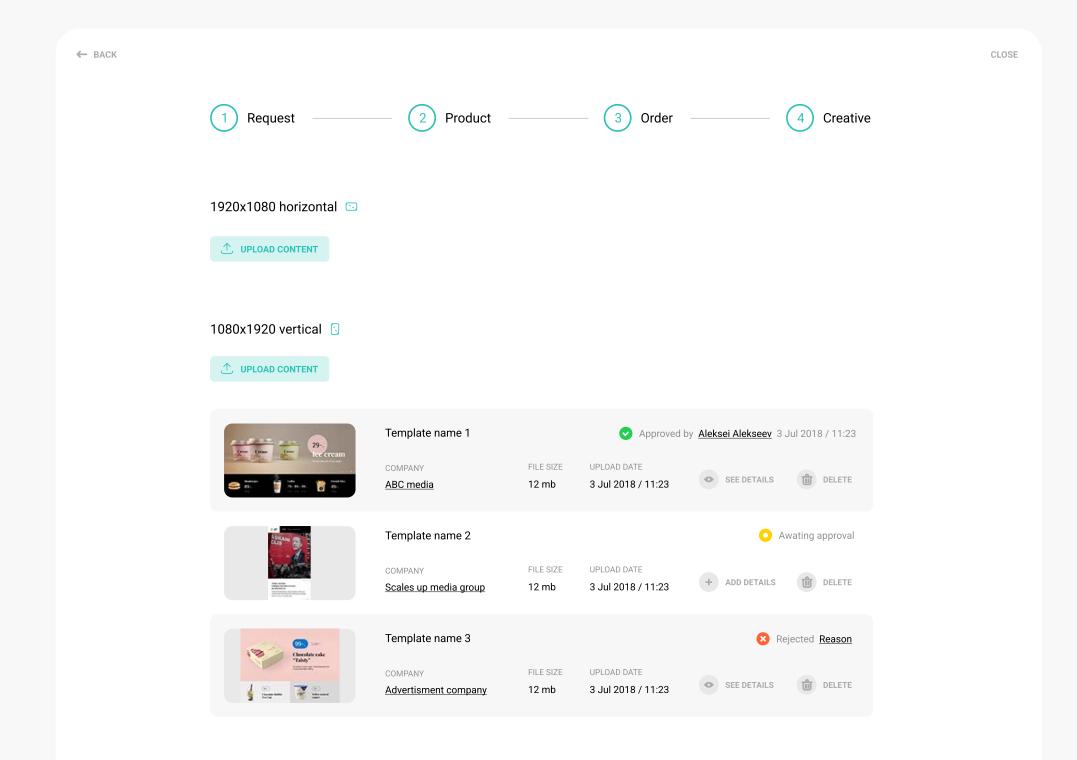


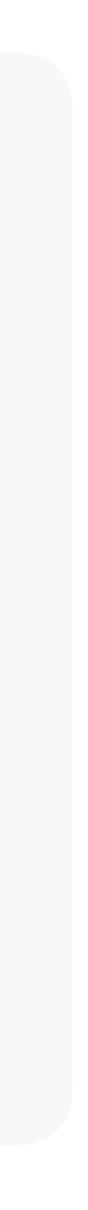
Programmatic ad selling

Self-service portal (DSP/SSP)

Moderate promotional materials

- ▷☆ Reject or apply content
- **3** Specify the reason for the refusal





Programmatic ad selling

Self-service portal (DSP/SSP)

Keep pricing control via a sell-side platform

- ス Keep the content and price under your own control.
- Mediate requests from 3rd-party
 DSPs on your side.

BUDGET

12.000 USD

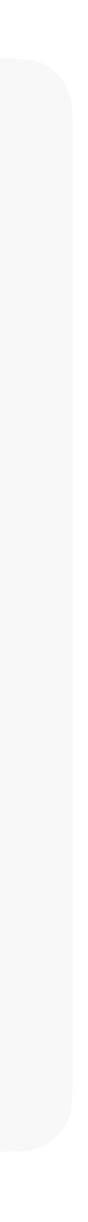
You`ll spend up to **12.000.00 USD** for this line order. The current maximum estimated budget for this line order is **111.000.000.00 USD**.

MAX BID

7 USD

CPM for a 15 seconds creative

The effective bid range is **6.30 USD – 9.30 USD**. Your max bid will be adjusted to your creative duration.



Provide campaign reports

▷ AdPlays

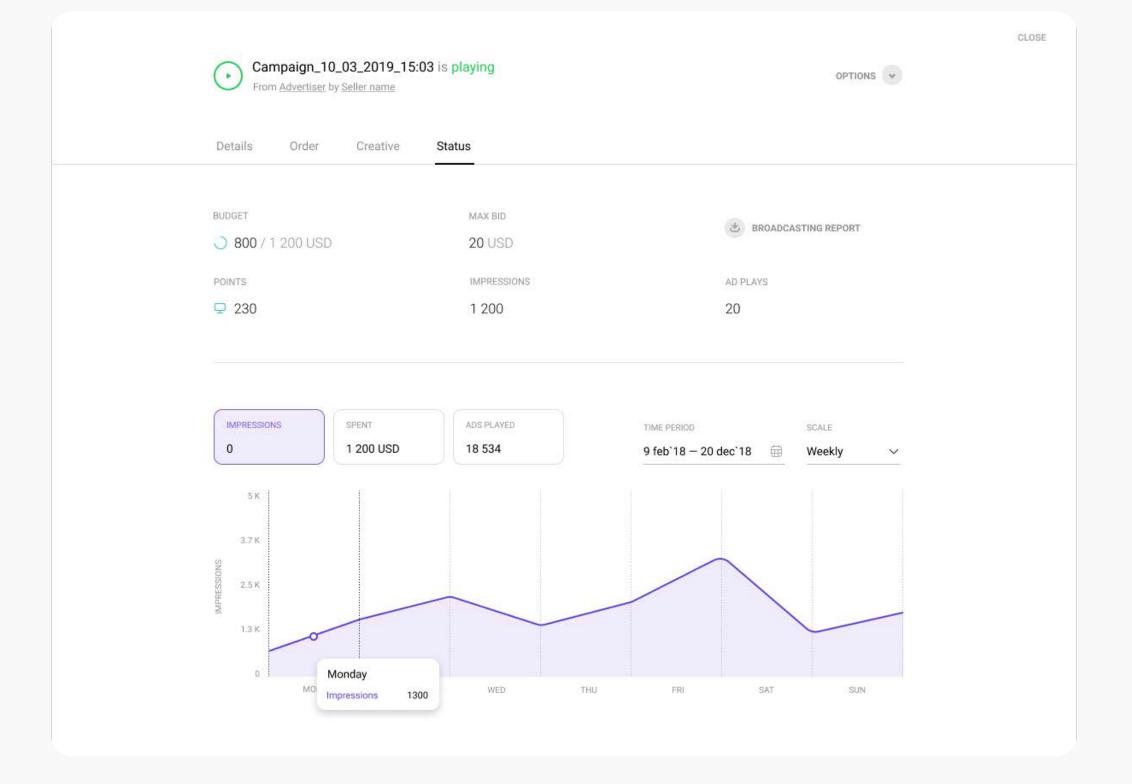
Number of ad plays. Current data.

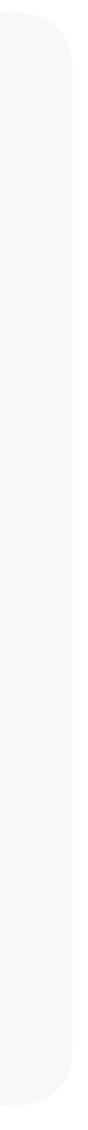
& Budget

The total budget for the current model and the actual expenses for today.

✤ Impressions

OTS — opportunity to see (impressions) based on historical or entered data about screen profiling, targeting rules, timings, and campaign schedule. Current data and forecast.





All data unpersonalized and GDPR compliant

Historical data from publishers

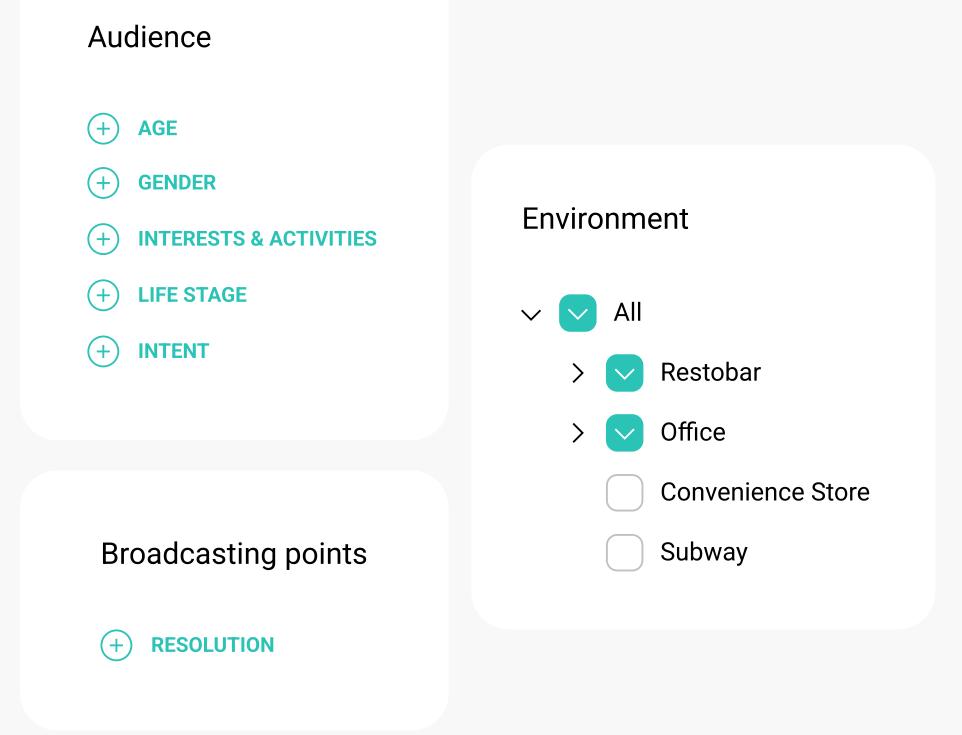
For audience prediction, SSP/DSP porta takes data from people counters and POS terminals.

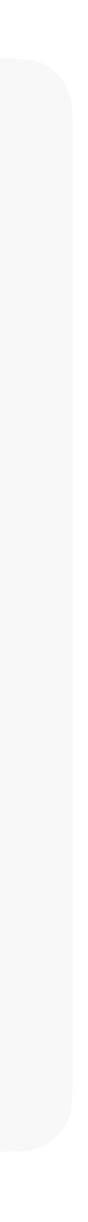
Q GEO data from 3rd-party suppliers

We supplement the platform with data about audience interests obtained by our partners using the GPS data collection tool.

(♡) Non-personalized face detection

Audience attention, age and gender as triggers for campaigns.





★ ENGAGE

Content Management System

Content Management System

Schedule and automate your own marketing (filler content) through any touchpoint

Screen

Audio advertisment

Projector

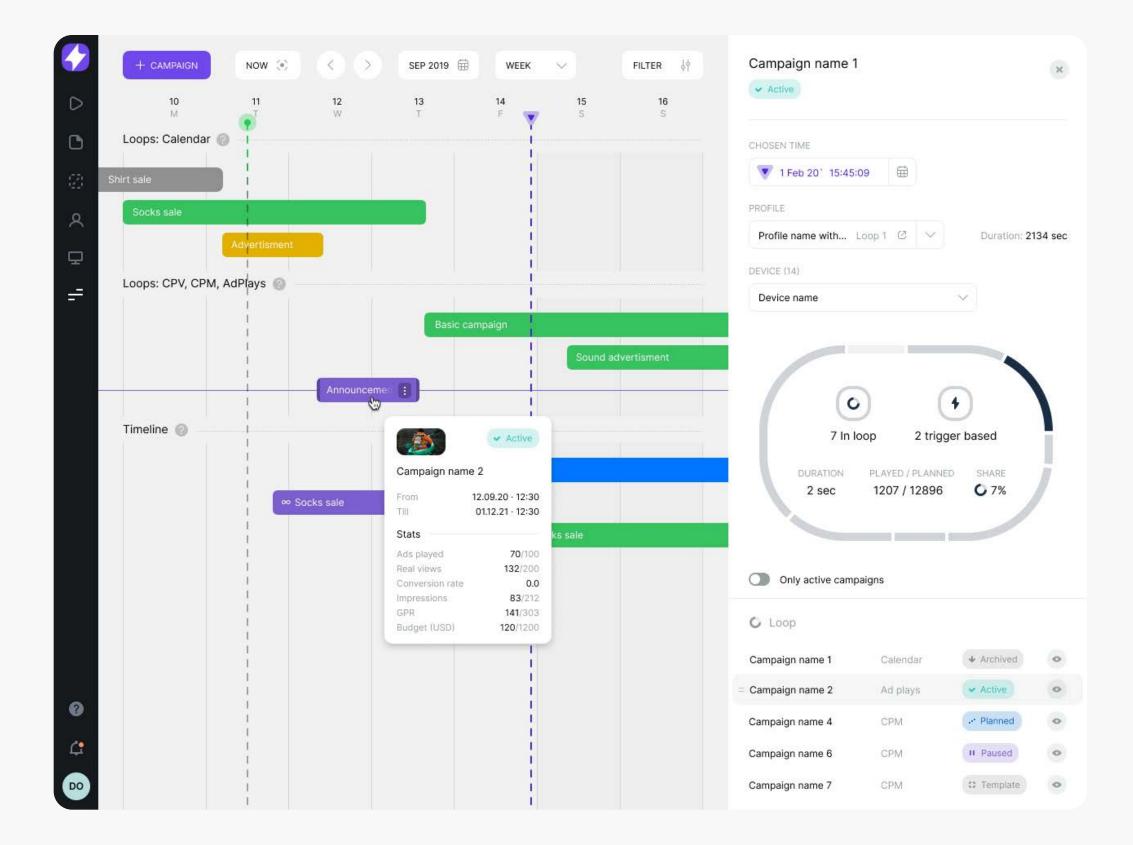
🖸 ATM

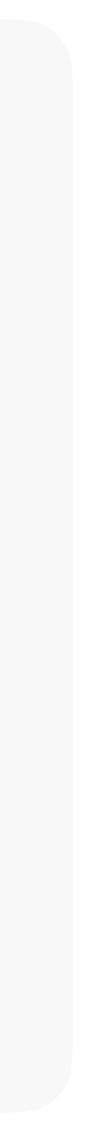


Content Management System

Save 90% more time with centralized content management

- **D** Media on any digital screen
- In-store background music
- 🦄 Dynamic & interactive content on kiosks

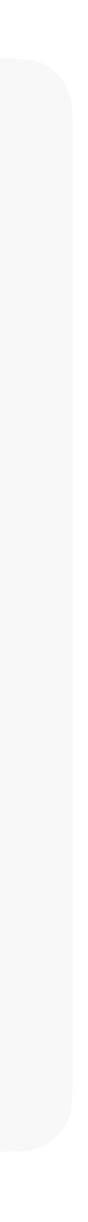




Automate schedule with flexible rules

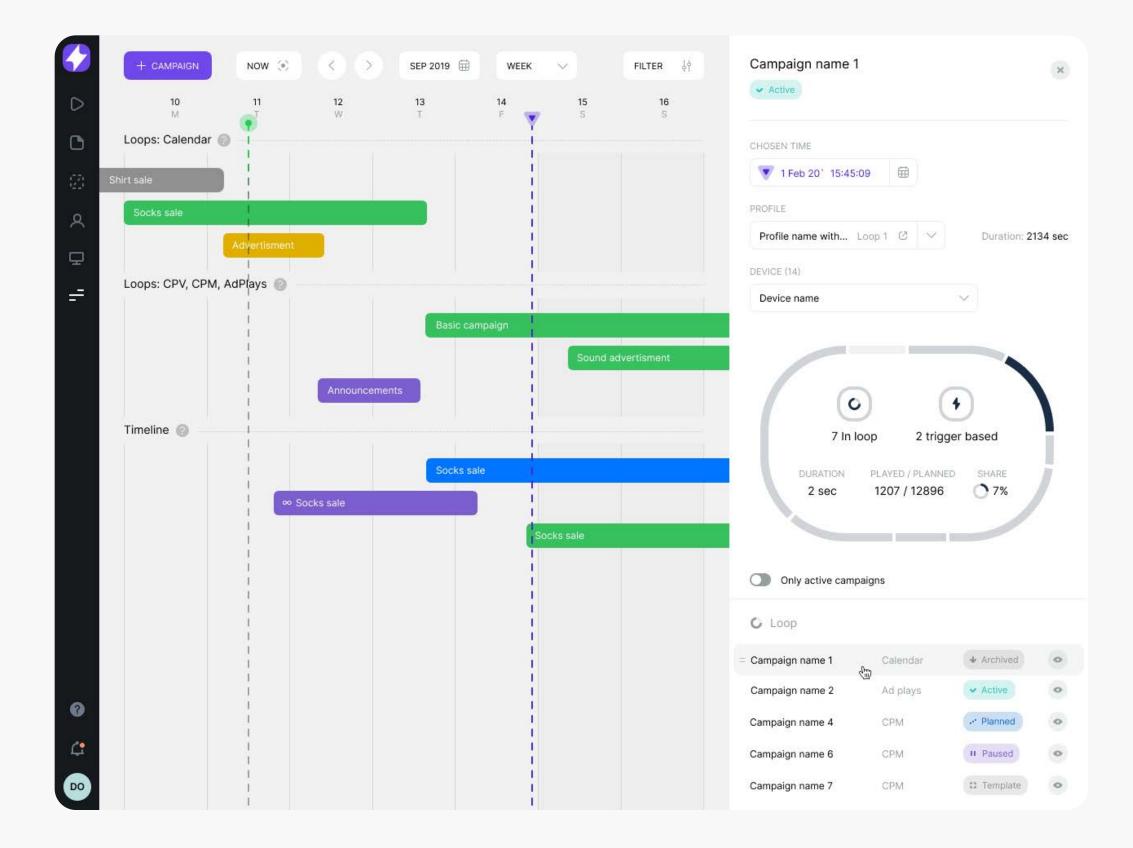
- At the right time and dates
- **O** By triggers from CRM, POS, etc.
- 名 By attributes of audience in front of the screen

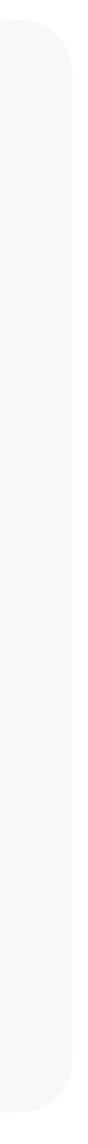
Timings	
O Unlimited	
From 1 October ~ 2018 00 : 0	00 : 00
Till 1 October 2022 00 : 0	00 : 00
Pereodicity	
+ ADD RULE	
✓ Rule 1	+Ē
 × Time: 06:30 — 22:00 × Week day: Mon — Fri 	Set the month
	Set the date
Tags	
+ ADD TAG	



Keep control with an interactive schedule

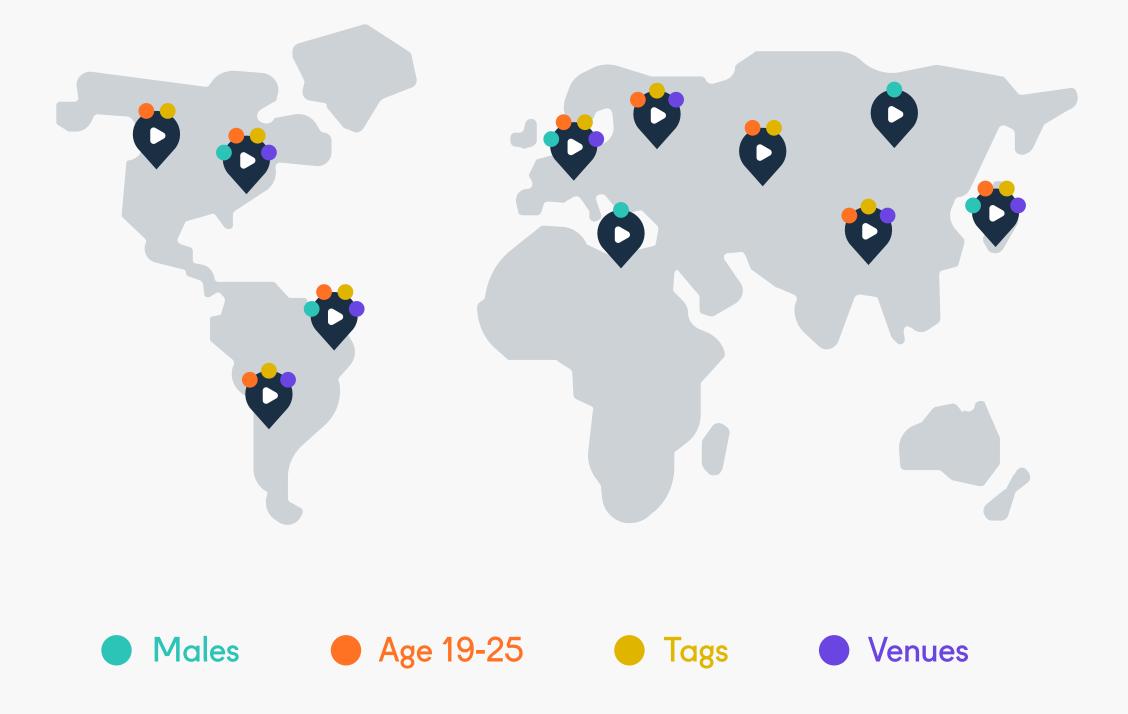
- **O** Dynamic visual charts
- **C** Zoned timeline
- **3** Planning system

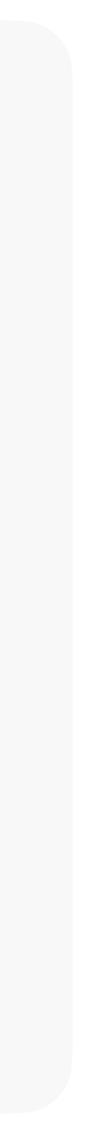




Targeted rule-based automation

Set the rules and the broadcast points will be selected automatically.

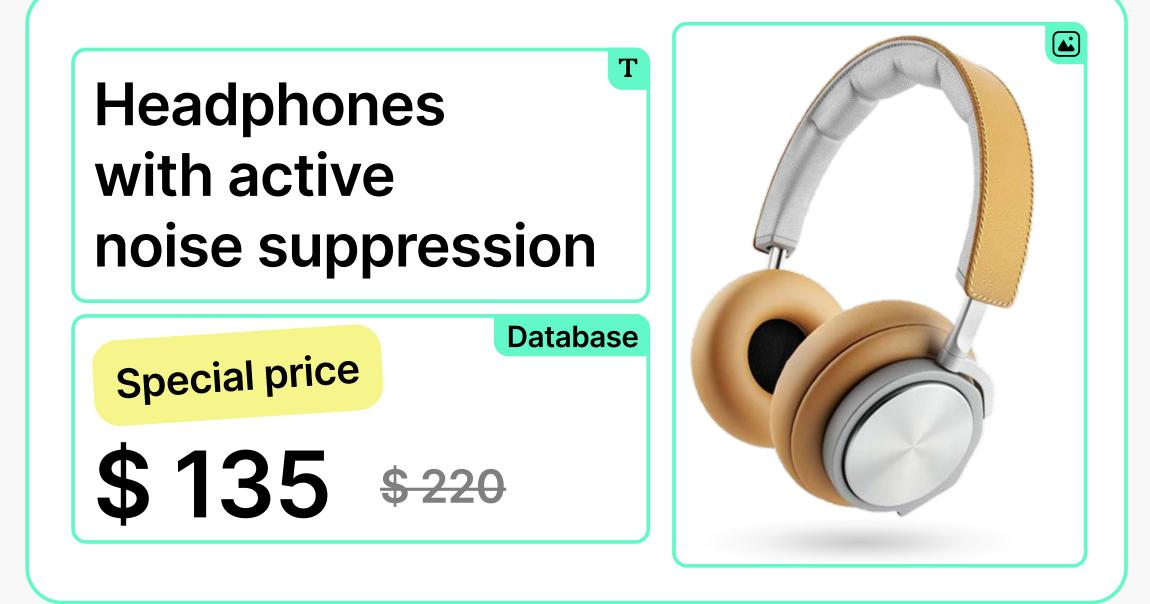


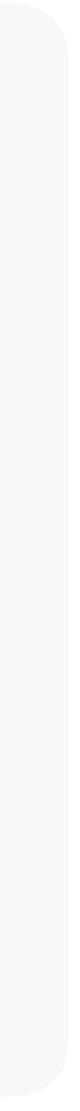


Visual template editor

Reduce costs with auto-generated content

- Animated template library
- \mathcal{O} Visual template editor
- B Data from E-com, XML, etc.







Insights & data

Audience analytics

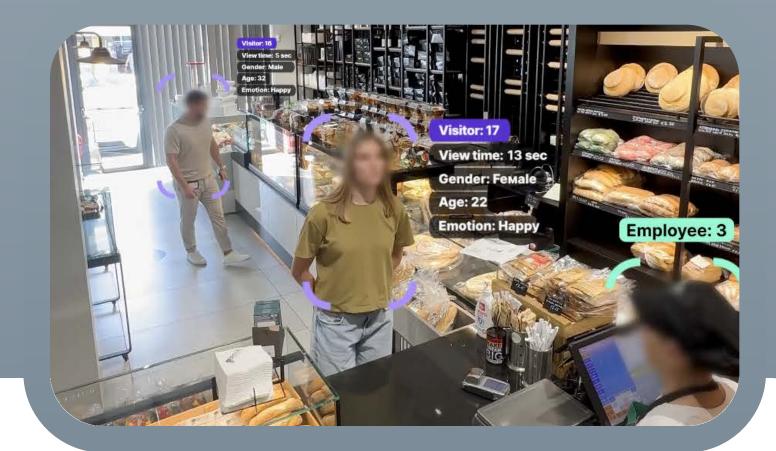
Impression Analytics

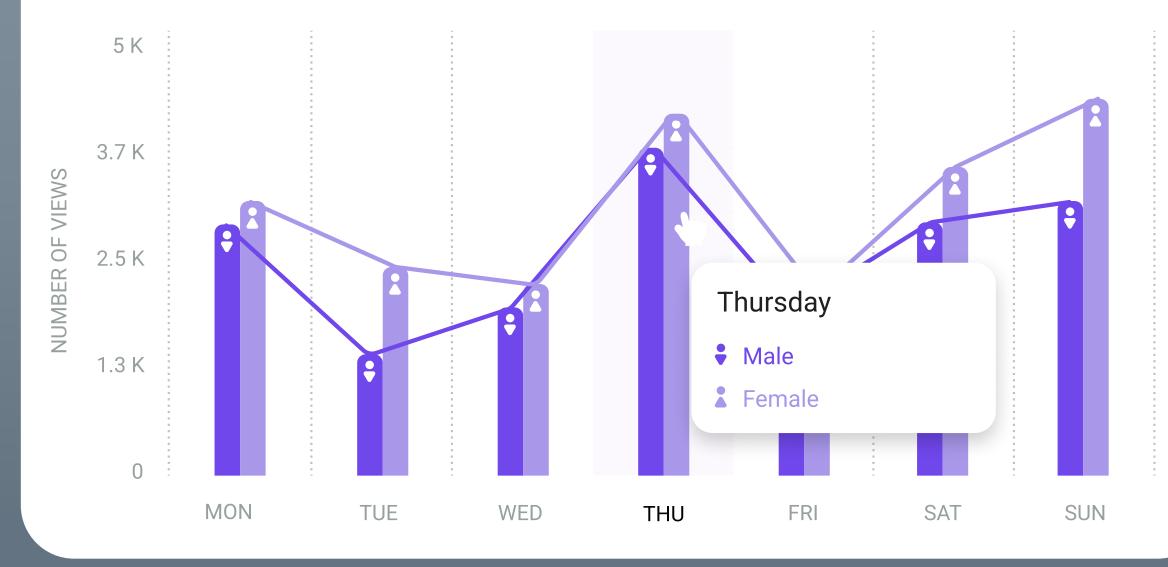
All necessary reports for ad sales and audience analysis



† Campaign audience behavior

🔅 System usage







Advertisers and businesses need metrics to measure performance

Now you have access to accurate and confirmed real-time numbers.





Conversions

Frequency

45



Dwell time

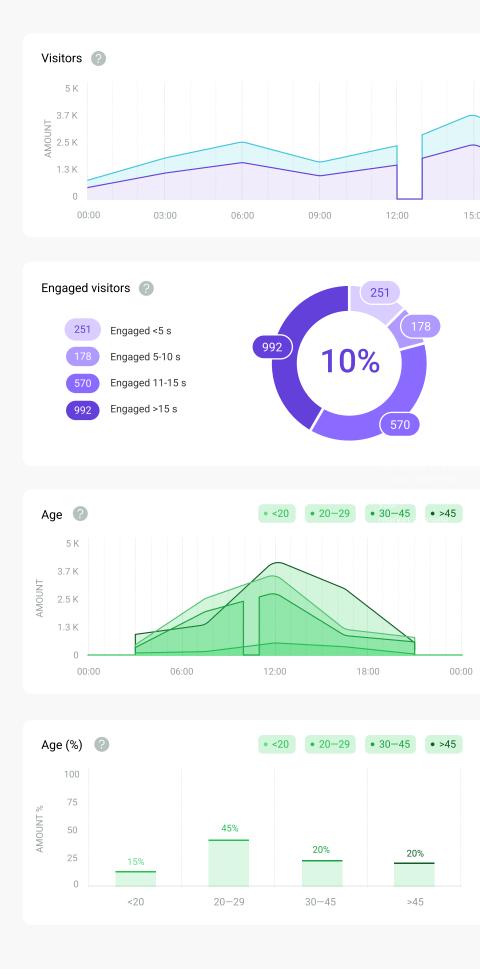


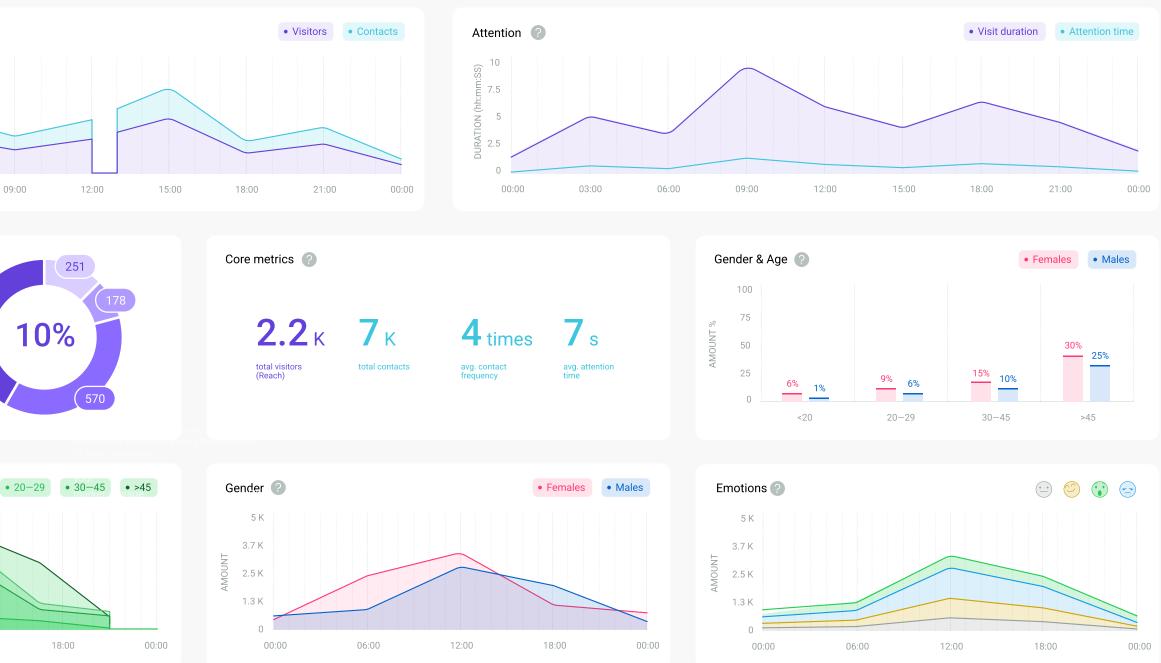
Reports

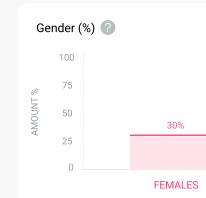


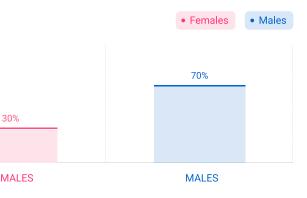
Visitor Insights

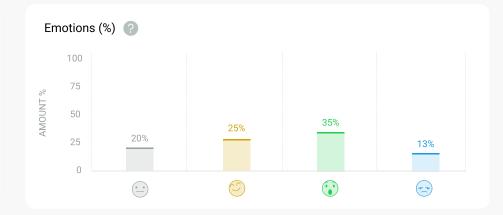
Boost Revenue up to 40% with High-Value data.

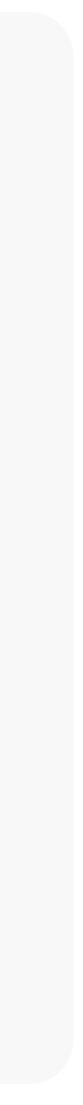












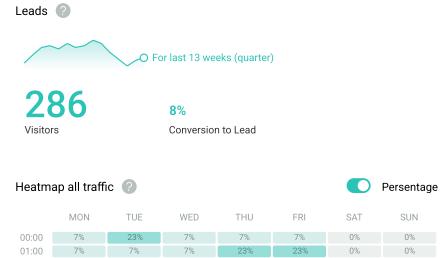
Traffic heatmaps

Use peak traffic time date for engaged and bounced leads to adjust marketing campaigns and allocate staff accordingly.

Total visitors 🕜 ✓ For last 13 weeks (quarter) 3 4 0 7 Visitors

Heatmap all traffic (Average) 🕜

	MON	TUE	WED	THU	FRI	SAT	SUN
00:00	7	50	7	7	19	0	0
01:00	7	7	7	62	51	0	0
01:00	51	7	79	62	51	0	0
03:00	7	7	7	51	51	0	0
04:00	7	51	7	79	51	0	0
05:00	16	51	7	79	51	0	0
06:00	16	7	79	79	7	0	0
07:00	7	79	7	79	7	0	0
08:00	7	7	51	7	7	0	0
09:00	7	7	51	11	79	0	0
10:00	7	51	51	7	7	0	0
11:00	79	51	7	7	51	0	0
12:00	7	51	7	7	7	0	0
13:00	7	7	7	51	7	0	0
14:00	7	16	7	51	7	0	0
15:00	79	7	7	79	7	0	0
16:00	51	7	79	51	16	0	0
17:00	7	16	51	16	16	0	0
18:00	51	7	51	7	79	0	0
19:00	51	7	51	7	7	0	0
20:00	51	7	51	7	7	0	0
21:00	7	16	79	7	51	0	0
22:00	7	16	7	7	7	0	0
23:00	7	7	7	7	51	0	0
	123	412	95	56	312	0	0



	IVIOIN	TOL	VVLD	THO	1 I M	JAI	5014
00:00	7%	23%	7%	7%	7%	0%	0%
01:00	7%	7%	7%	23%	23%	0%	0%
01:00	23%	7%	51%	23%	23%	0%	0%
03:00	7%	7%	7%	23%	23%	0%	0%
04:00	7%	23%	7%	51%	23%	0%	0%
05:00	7%	23%	7%	51%	23%	0%	0%
06:00	7%	7%	51%	51%	7%	0%	0%
07:00	7%	51%	7%	51%	7%	0%	0%
08:00	7%	7%	23%	7%	77%	0%	0%
09:00	7%	7%	23%	51%	51%	0%	0%
10:00	7%	23%	23%	7%	7%	0%	0%
11:00	51%	23%	7%	7%	23%	0%	0%
12:00	7%	23%	7%	7%	7%	0%	0%
13:00	7%	7%	7%	23%	7%	0%	0%
14:00	7%	7%	7%	23%	7%	0%	0%
15:00	51%	7%	7%	51%	7%	0%	0%
16:00	23%	7%	51%	23%	7%	0%	0%
17:00	7%	7%	23%	7%	7%	0%	0%
18:00	23%	7%	23%	7%	51%	0%	0%
19:00	23%	7%	23%	7%	7%	0%	0%
20:00	23%	7%	23%	7%	7%	0%	0%
21:00	7%	7%	51%	7%	23%	0%	0%
22:00	7%	7%	7%	7%	7%	0%	0%
23:00	7%	7%	7%	7%	23%	0%	0%
	30%	30%	30%	30%	30%	0%	0%
				Wednesda • Leads	ay, 23:00 —	00:00 7%	
				 Leads 		/ %	

SUN

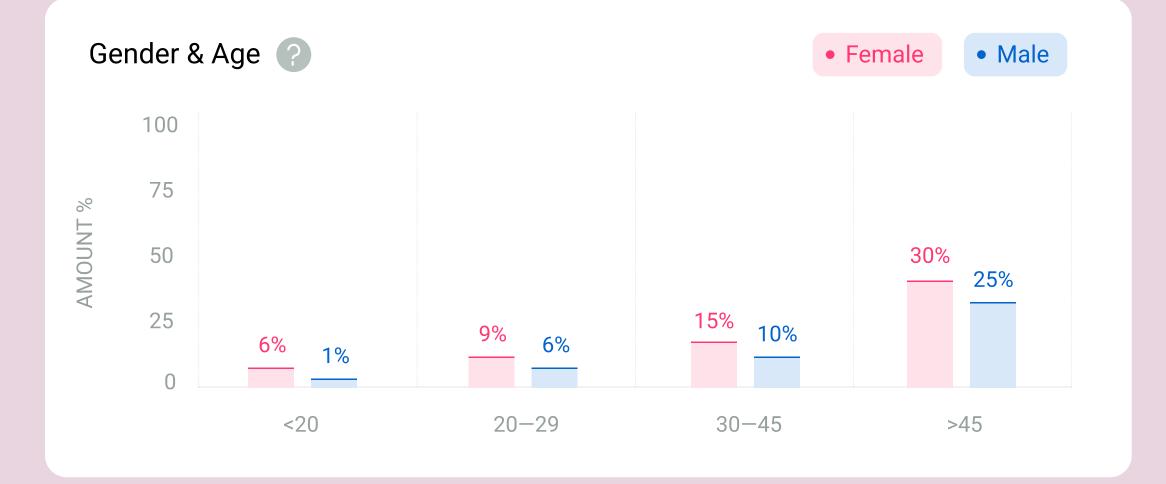
Bounced 🕜) For last 13 weeks (quarter) 3 4 0 7 **81**% Conversion to Lead Visitors





Audience portrait

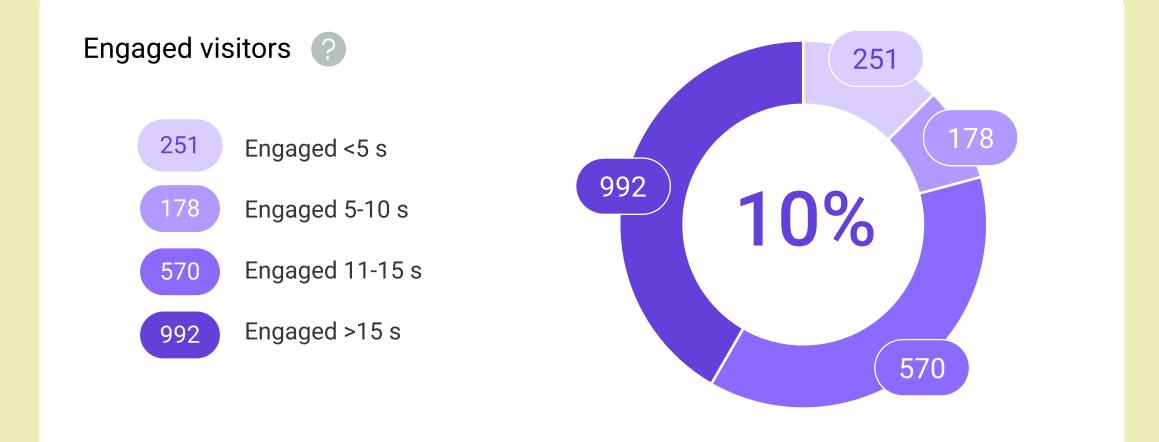
Knowledge of demographic data helps to understand the portrait of the real audience of the campaign and draw conclusions about changes in the message.





Ad dwell time (engagement)

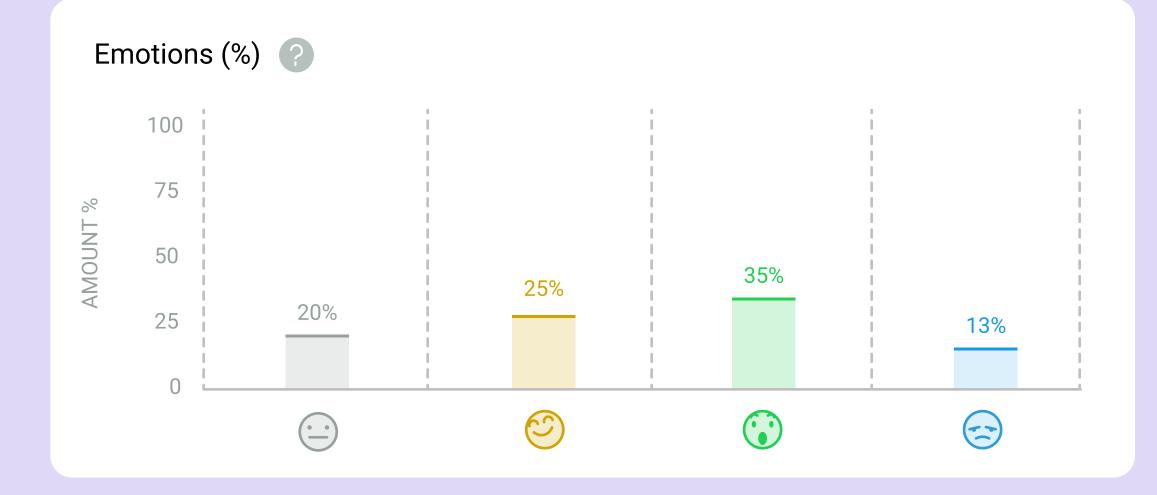
If your target audience is watching content for 50% of the campaign time, then you are probably playing the right content.





Emotion tracking

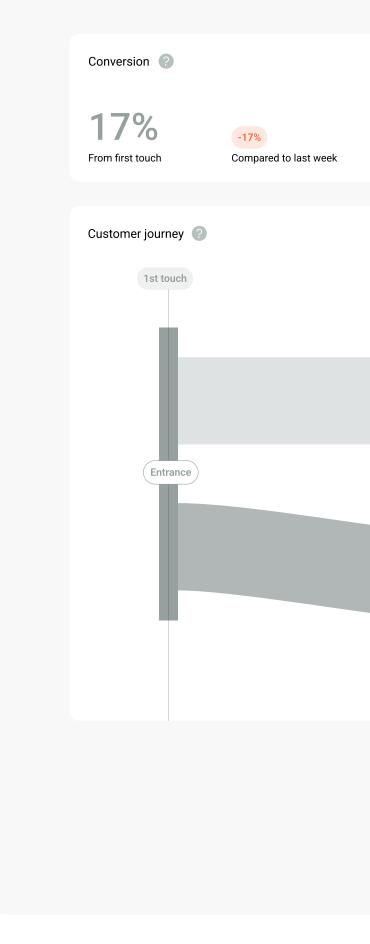
Allows you to find out how the emotional state of people affects the decision to purchase. Make a mood map.

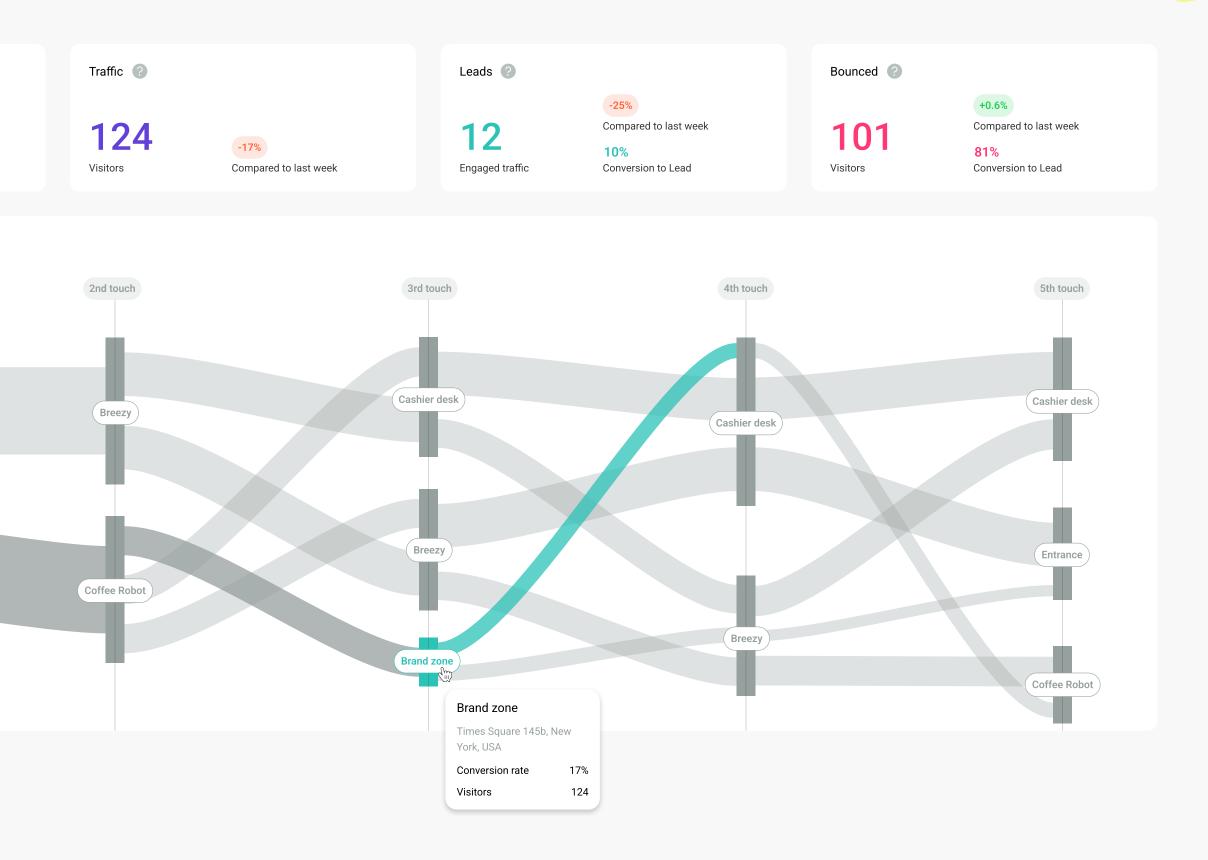




Customer journey

The most popular routes around touchpoints. Find out where most shoppers go and how long they stay in front of touchpoints.







Impression Analytics

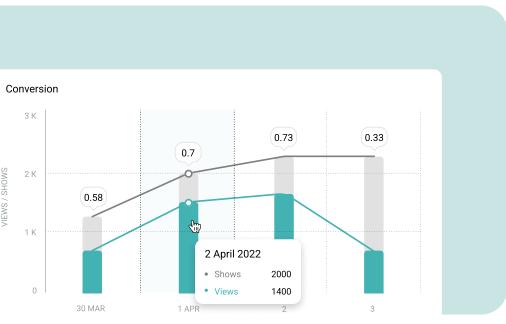
Impression Analytics for **Digital Signage**

Know the real number of views of your campaign compared to the number of impressions.

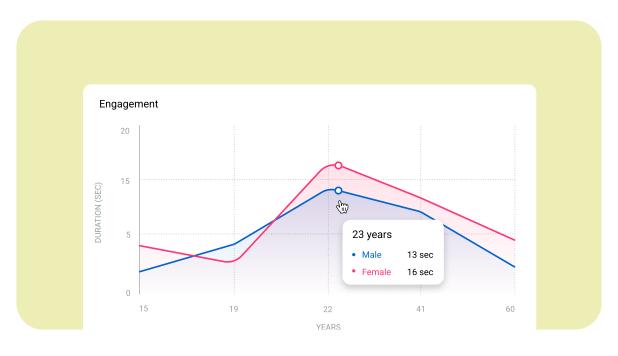
Demographic data helps you get a realistic portrait of your audience and adjust your campaign message accordingly.

Know the force of content on screens

- Real views
- A/B tests
- Dwell-time
- Conversions



Conversion in views



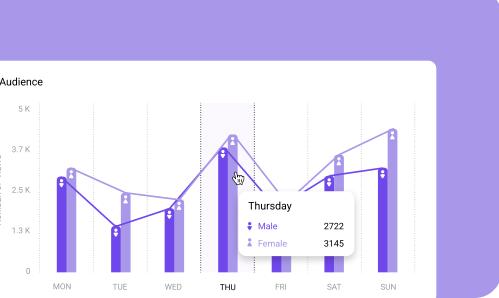
Views Dwell-time (Engagement)

If your target audience is watching content for 50% of the campaign time, then you're probably playing the right content.

cmer Journey	Start time	Start time	Dwell time	Age	Gender	De
	2022-06-24 12:37	2022-06-24 12:39	0:00:03	29	Female	14:
Track_23514	2022-06-25 12:37	2022-06-25 12:39	1:00:03	29	Male	14:
Track_83481	2022-06-26 12:37	2022-06-26 12:39	2:00:03	29	Female	14:
Track_18418	2022-06-27 12:37	2022-06-27 12:39	3:00:03	29	Male	143
Track_04329	2022-06-28 12:37	2022-06-28 12:39	4:00:03	29	Female	14:
Track_43559	2022-06-28 12:37	2022-06-27 12:39	5:00:03	29	Male	14:

History of all views

Track most popular routes around the store. Find out where most shoppers go and how long they stay in front of touchpoints.



Demography of views

Impression Analytics

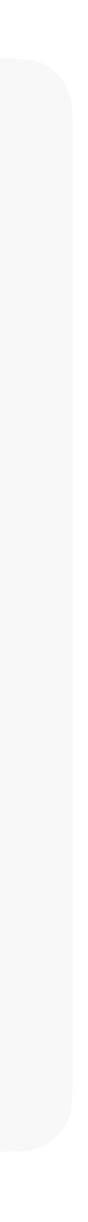
Forms & action data

All audience responses during interaction with data entry forms in templates created for touch screens.

Data of custom conversions configured in project templates.

Unloading data from the system.

	Forms & action data 🛛 🗸	09 Sep '22 -	— 16 Sep '22 🛛 🖨	Ð		غ Send re	oort Filter 🕂
R R	Forms & action data		🖨 Data 2	20 Feb 2024			
\bigotimes	🗗 Data 20 Feb 2024	12	ID	Time / Date	First name	Last name	1-5
Θ	🗗 Data 21 Feb 2024	51	w2g60456	10:15 (UTC0) 20 Feb 2024	Phil	Horus	5
\bullet	 Data 22 Feb 2024 Data 23 Feb 2024 	84 43	3513e5	11:05 (UTC0) 20 Feb 2024	Jin	Lamero	3
			w4egwer	11:37 (UTC0) 20 Feb 2024	Antony	Simons	4
			ry243gw	12:01 (UTC0) 20 Feb 2024	Jane	Klavski	5
			eywgdf2	12:17 (UTC0) 20 Feb 2024	Dave	Porter	4
			df3wexn32	12:31 (UTC0) 20 Feb 2024	Sun	Wong	3
Ģ			15daamq	12:49 (UTC0) 20 Feb 2024	Gerhardt	Flamong	5
۲ ^m l			212fqbzx	12:59 (UTC0) 20 Feb 2024	Xin	Jung	4
*			43r1gji	13:01 (UTC0) 20 Feb 2024	Kate	Vilski	3
DO			awpv267a	17:42 (UTC0) 20 Feb 2024	Simon	Skatt	5



Al that works out of the box



Only real faces

Algorithms trained against face spoofing (faces on POS materials, video walls, other screens, T-shirts and so on).



GDPR

Fully compliant with privacy. Our algorithms comply with GDPR and CCPA. We do not store personal identifiers, and we do not send photos and videos from devices.



Staff exclusion

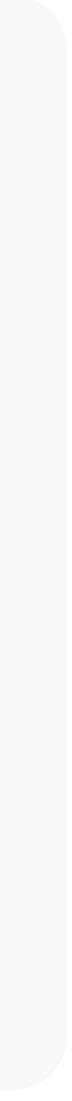
Separate staff from statistics data. Staff will be marked to exclude them from the main analytics data. No selling ad content to them if you don't want to.

Ad report automation

Campaign plan for advertisers

Report with information about a scheduled campaign before starting.

	Campaign	"Cycle test"			
reens/Devices	Broadcasts	Maximum duration in the loop	Start time	Platform	ise2022
12	178	15,966	2022-07-06 14:00:00	Contact person	Serge
				Phone	79991233678
AdPlays	CPM	CPV	End time	E-Mail	support@displayforce.com
177	78	98	2022-08-06 23:59:59		
Date	Screen/Device		Playback tim	ne in loop	
11.06.2022	Test	9:36:05; 10:56:02; 11:24:09; 12:28:09; 13:	17:34; 14:41:54; 15:09:42; 16:1	8:17; 17:03:15; 18:44:21; 1	9:56:01; 20:54:31; 21:56:01; 22:09:06
12.06.2022	Test2	9:36:05; 10:56:02; 11:24:09; 12:28:09; 13:	17:34; 14:41:54; 15:09:42; 16:1	8:17; 17:03:15; 18:44:21; 1	9:56:01; 20:54:31; 21:56:01; 22:09:06
13.06.2022	Test3	9:36:05; 10:56:02; 11:24:09; 12:28:09; 13:	17:34; 14:41:54; 15:09:42; 16:1	8:17; <mark>17:03:1</mark> 5; <mark>1</mark> 8:44:21; 1	9:56:01; 20:54:31; 21:56:01; 22:09:06
14.06.2022	Test4	9:36:05; 10:56:02; 11:24:09; 12:28:09; 13:3	17:34; 14:41:54; 15:09:42; 16:1	8:17; 17:03:15; 18:44:21; 1	9:56:01; 20:54:31; 21:56:01; 22:09:06

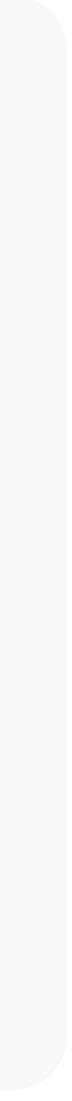


Ad report automation

Broadcasting report for advertisers

Real-time analysis report about the campaign status.

	A	В	С	D	E	F	G	Н	1	J	K	
1												
2	Platform n	test1										
3	Owner's m	support.@	displayfor	ce.ai								
4	Campaign	Filler										
5	ID campai	1244										
6	Customer:											
7	Requested	13-06-202	2 00:00 - 1	3-07-2022	23:59							
8	Devices:	3										
9												
10				By ca	mpaigns p	er day						
11	Date	Campaign	Campaign	Impression	Views	Males	Females		CR			
12	13-06-202	1244	Filler	14396	1236	1111	123	234	15%			
13	14-06-202	1244	Filler	14295	3456	2689	1543	278	67%			
14	15-06-202	1244	Filler	14290	4567	3451	800	444	89%			
15	16-06-202	1244	Filler	13817	4326	3000	1326	498	94%			
16	17-06-202	1244	Filler	13828	9876	4509	5001	125	96%			
17	18-06-202	1244	Filler	13696	5566	1237	3890	334	100%			
18	19-06-202	1244	Filler	13275	4567	3457	789	981	73%			
19												
20					By c	ontent per	day					
21	Date	Campaign	Campaign	File's nam	Impression	Views	Males	Females		CR	Duration	
22	13-06-202	1244	Filler	320x192_0	1312	1236	1111	123	234	15%	2:11:32	
23	13-06-202	1244	Filler	320x192-k	1310	3456	2689	1543	278	67%	2:11:18	
24	13-06-202	1244	Filler	320x192-k	1310	4567	3451	800	444	89%	2:11:19	
25	13-06-202	1244	Filler	320x192-k	1309	4326	3000	1326	498	94%	2:11:13	
26	13-06-202	1244	Filler	320x192-k	1308	9876	4509	5001	125	96%	2:11:07	
27	13-06-202	1244	Filler	320x192-k	1307	5566	1237	3890	334	100%	2:11:01	
28	13-06-202	1244	Filler	320x192-k	1306	4567	3457	789	981	73%	2:10:55	



Logging, filters, audit

Different types of logs, filters and search subsystem. Initiator linking and audit mechanisms.



Device logs

Device logs register all operations and situations with OS, software and hardware that could be used in maintenance and audits.



System logs

System logs register internal events about metrics, quality, component availability and so on. Necessary for system administrators.

\mathcal{R} User logs

User logs record actions performed by every user.

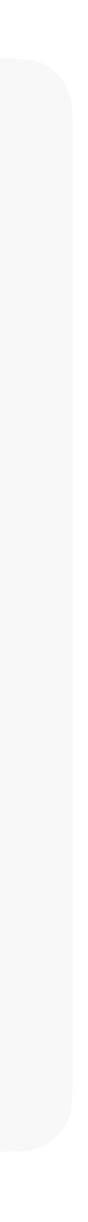
Ē **Reports for audit**

Reports for audit for any duration by any filters with initiators of specified operations, time and links.

Q Filters and search engine

Filters and search engine to quickly get the results of your requests in gigabytes of data.

	Nem *							Devices					
\triangleright	Boot folder			Filter	\times			DEVICES		SUBSCRIPT			
	🗸 🏢 Folder nørre 2			Search	Q	ter.		70 / 20	000	1105 / 20	000		
C	> 🖿 Folder nam	e 3			_	set.		NOT COM	INECRED	CONFIRMED)		
- 63	Device nam	le 1		Online	\sim		highered	120 / 2	2000	83 / 2000)		
٨) 🔝 Folder name 9			Tags		int.							
	> IIII Foldername 4			+ Saint-petersburg ×		ier.		\triangle					
=) III Folder name 5			Parametrs		(international second		2					
) 🗐 Folder nome 6			None	\sim	9910							
	() Device name 1			Enter parameter	+	in.		Tags					
	T ATM name					ait."	tograme? toge	tagname1	tagname2 tagname	tagname4			
	C Projector name	1		12 april	×	θĐ							
	Device name 4			ТИЕ		T-er	Lagranted.						
				14	×								
0			< 1	2 3 4 5 6 >							HA C	ТРАНИЦЕ	12 \vee
¢.		~											
<u> </u>		\triangleright	~	Тема			— Раздел		— Автор	~	Время		
DO													
		(2)	۵	Удален каталог Новая папка			Контент		Алексей Алек alex@addrealit		Устройство: 14:31 / 19 Платформа: 14:31 / 19		0
		12.0											
		<u>ዶ</u>		Перемещен файл Image.jpg в па Новая папка 2	апку		Контент		Алексей Алек alex@addreall		Устройство: 14:31 / 19 (Платформа: 14:31 / 19 (0
		<u> </u>											
			Ċ	Добавлено новое устройство 1	23123		Устройств	за	Алексей Алек elex@addreall		Устройство: 14:31 / 19 Платформа: 14:31 / 19		0
									2				
			۵	Удалено 10 файлов — из папки	123		Контент		Алексей Алек alex@addreall		Устройство; 14:31 / 19 Платформа: 14:31 / 19		\rightarrow
			-	-					Алексей Алек	Cees	Устройство: 14:31 / 191	Экт 2017	
		٢	Ð	Создан новый каталог Catalog			Устройст	ва	alex®addreali	ty.com	Платформа: 14:31 / 19		0
			1	Добавлен файл Image.jpg в ката	лог 12	3	Контент		Алексей Алек		Устройство: 14:31 / 19 (0
			9						alexRaddreali	ty.com	Платформа: 14:31 / 19	UKT 2017	
		-	2,5	Создан текстовый файл Text.txt	в ктало	ore Ab	Контент		Алексей Алек alex@addrealh		Устройство: 14:31 / 19 Платформа: 14:31 / 19		0
		0											
			Ś	Устройство 234 потеряло связь	с серв	эром	Устройст	ва			Устройство: 14:31 / 19 (Платформа: 14:31 / 19 (0
		С <mark>.</mark>	-								Устройство: 14:31 / 19 (Окт 2017	
			25	Устройство 567 вышло на связь	c cene	annu	Устройст	20			7 w 1 provem 1 201 / 19 1		0
		DO	9	устроиство зог вышло на связе	го осрь	opom	Jerpower	ва			Платформа: 14:31 / 19	Окт 2017	





Visual template editor

Interactive kiosks

Save budget with a no-code visual editor



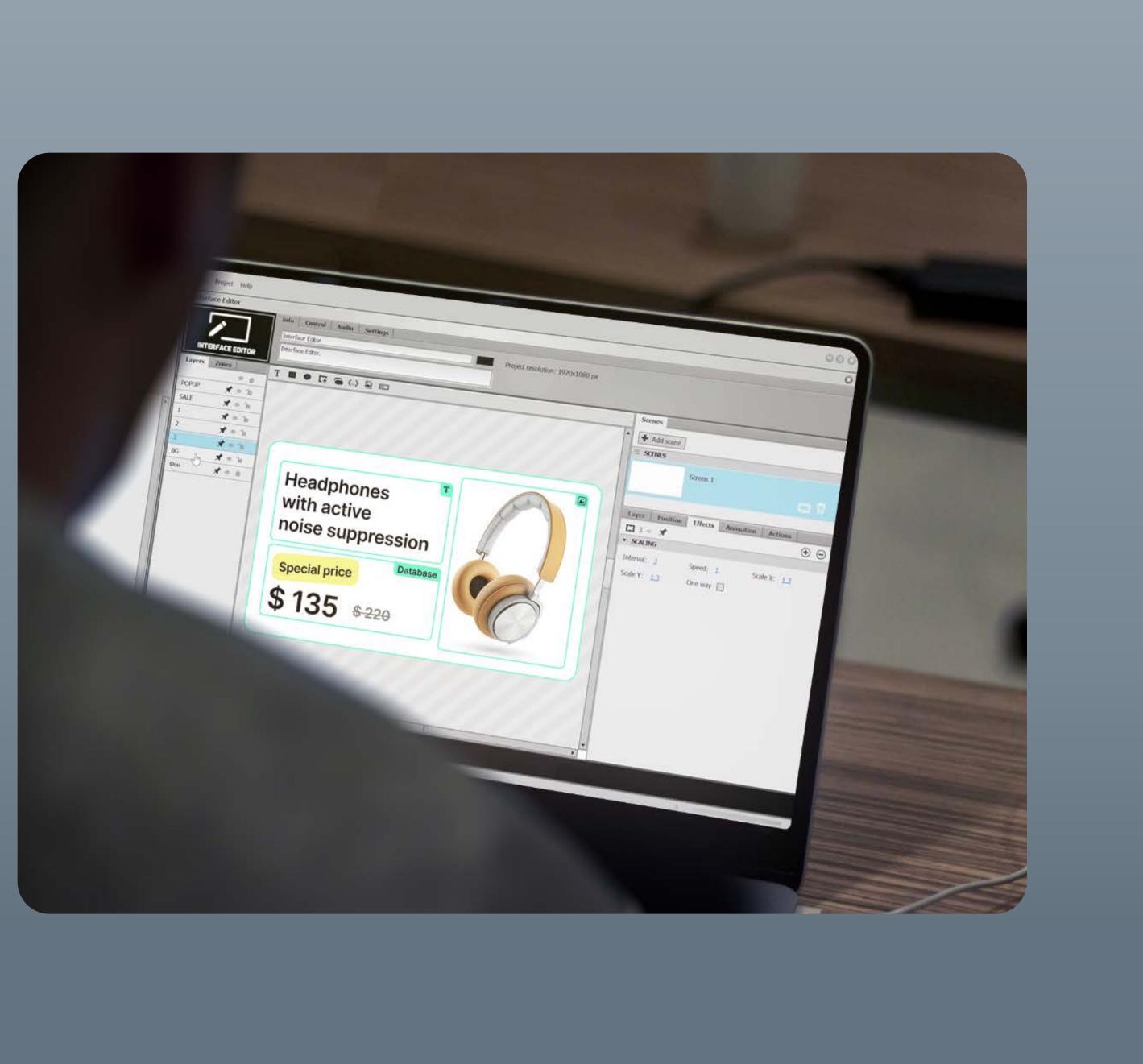
Visual template editor



Visual data integration

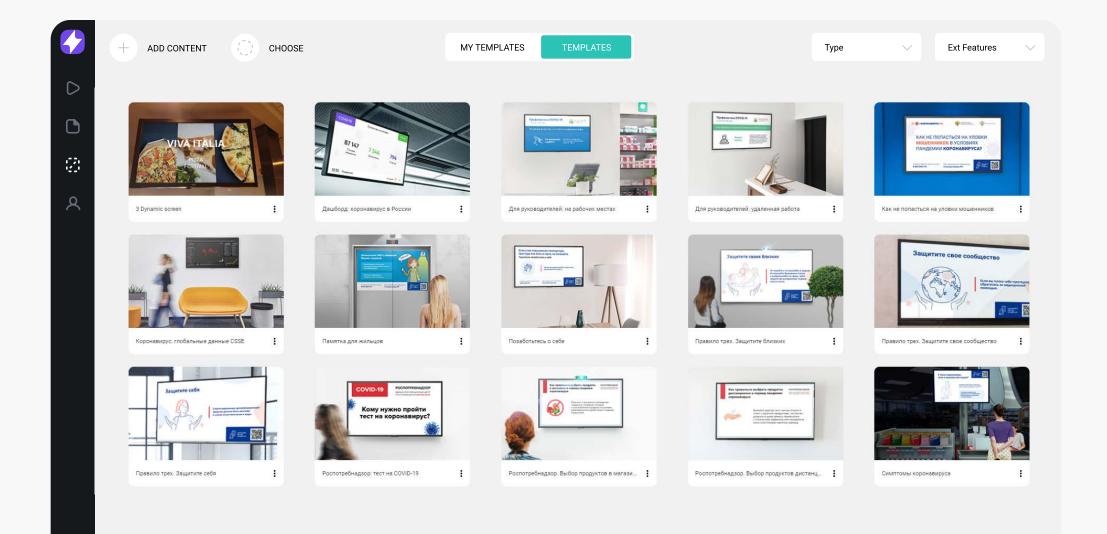


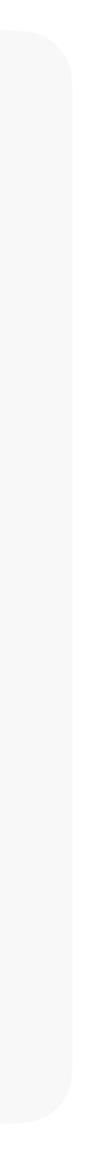
Interactive app creation

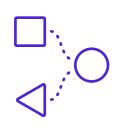


Start with the library or create a template from scratch

- Add text and media in templates
- **⊘** W Change the animation
- Add buttons in interactive interfaces







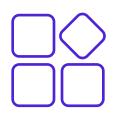
Visual editor

Easily create complex and beautiful templates which use dynamic external data, effects, and animations without programming.



Zones and layers

Create templates with multiple zones, layers, and widgets. Share templates with other users and use version history.



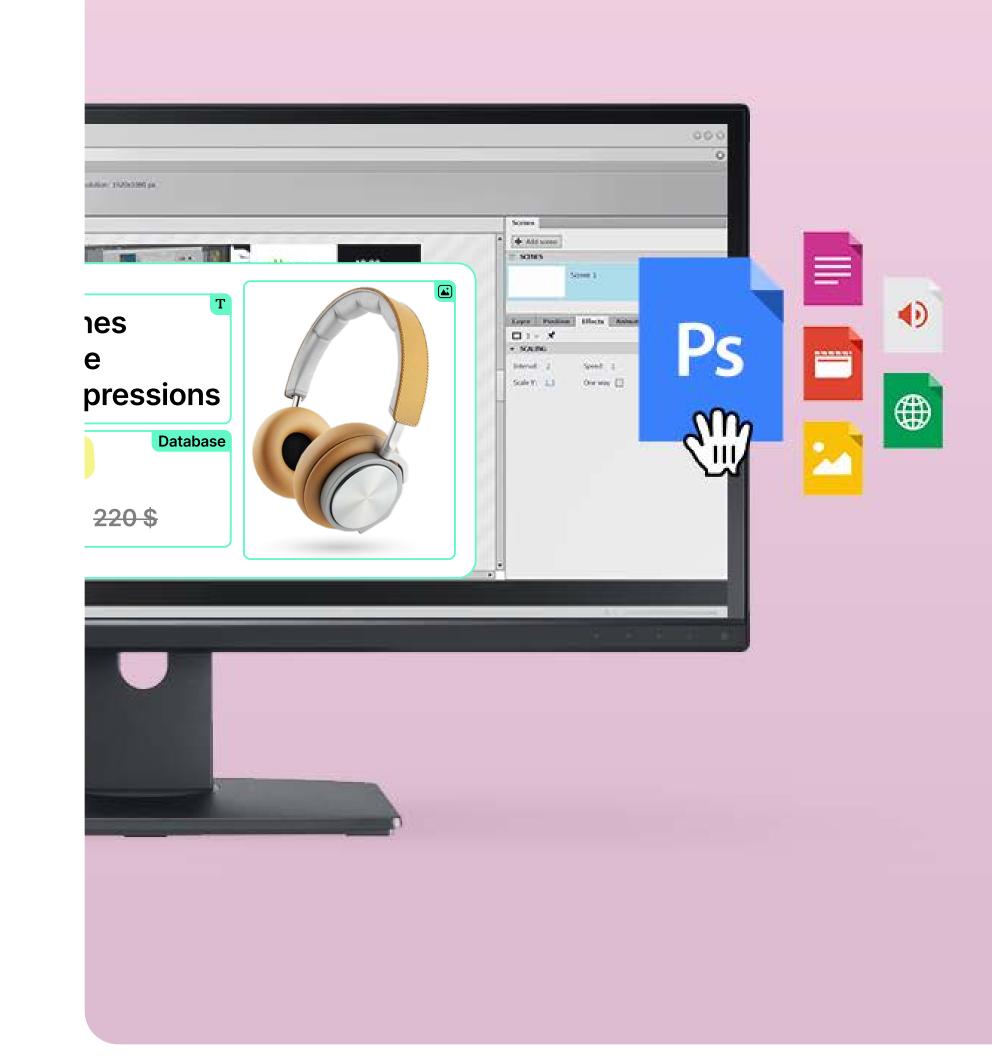
Widgets

Use various widgets (media galleries, text fields, web frames, camera/TV tuner output, etc) to create what you want.



Parsing PSD files

No need for special knowledge to create templates. Just drag and drop a PSD file and the designer will make a template with graphic layers automatically.







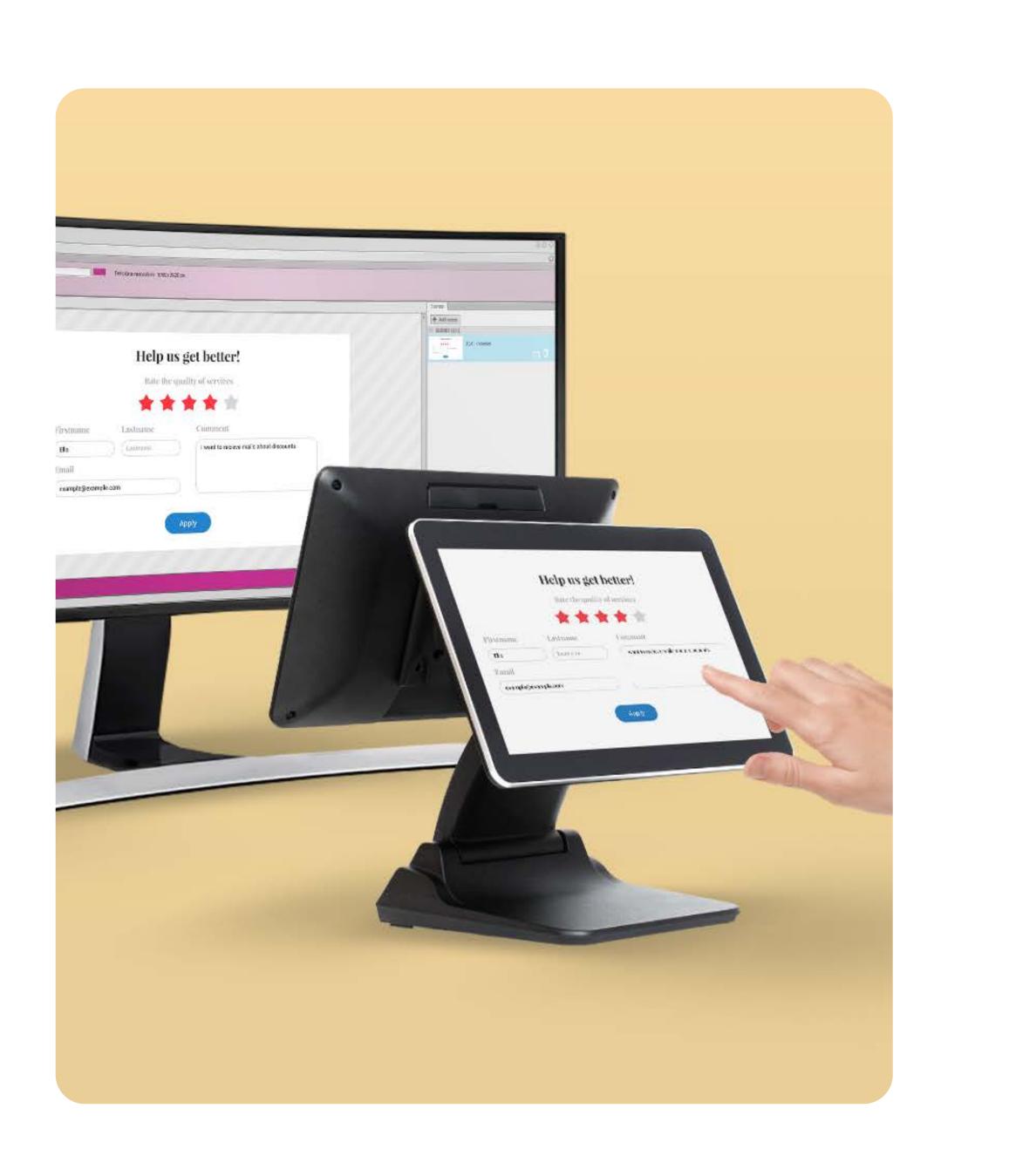
Interactive app editor

Create touch and interactive templates that can be used in self-service kiosks, interactive video walls, and tablets.



Data gathering

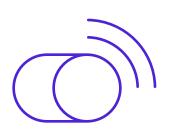
Text inputs, buttons, and feedback forms can be used for interactive mechanics and getting data from your audience.





Scheduled scenarios

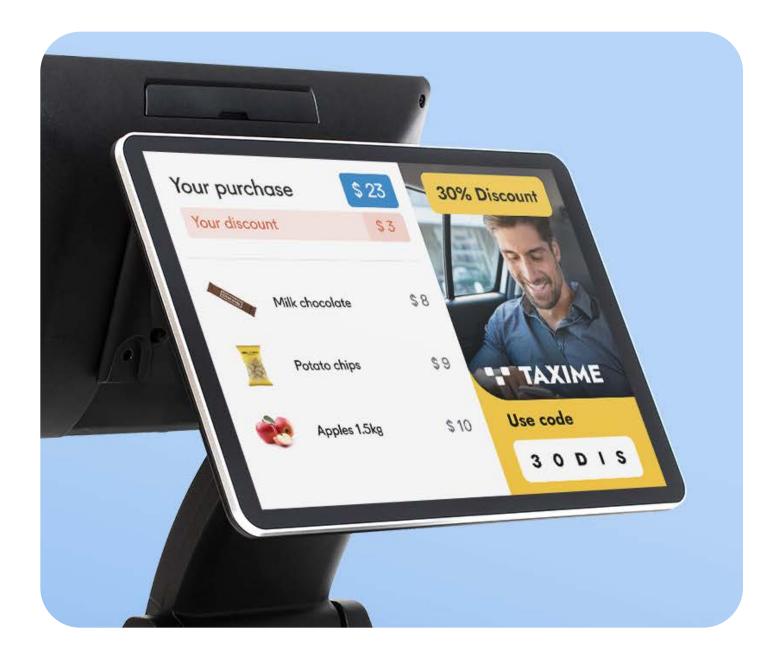
The interface screens will change depending on timebased scenarios as time, data, repeats and frequency.



Triggers

Trigger-based scenarios depend on external peripheral devices, face detection, audience behavior, changes in XML, etc.







External data sources

Connect external sources, databases, and services to grab texts, media content, weather, currency rates, and a queue management system. Set up fallback scenarios when one or more of those services go out of service.

Effects & animations

Set up multiple effects and animations to make your templates attractive.

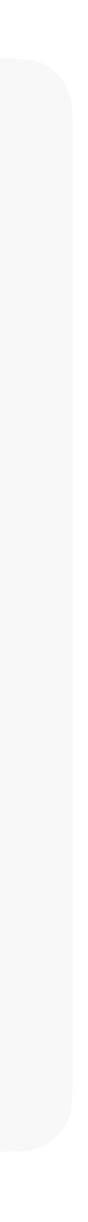
Create videowalls

Specify zones for playback on different devices from one big template and synchronize them.

Manage template versions

- **O** Go back to previous versions
- ▷☆ Approve or reject new versions
- $\boldsymbol{\mathcal{R}}$ Know who made changes

	вас	ск							
	Dynam ID: 960	nic full screen + ID							DELETE
20 A	Versio	ne							
×	ID	Status	Uploaded by	Upload date	Approved by	Approval date	Actions	File	
	1287	🕑 In use 🔍	support@displayforce.ai	11 May 2022 00:50	support@displayforce.ai	11 May 2022 00:50	× → USE	159.6 Kb 👁	1
	1286	Approved	ag@displayforce.ai	11 May 2022 00:30	ag@displayforce.ai	11 May 2022 00:30	X USE	159.6 Kb 👁 .	±. @
.									
8									
4									
DO									



Network loT management

Network IoT management

Control and manage your hardware network with real-time monitoring

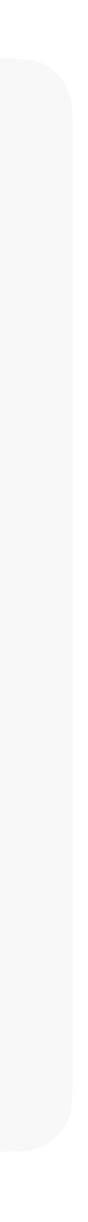
+ ADD DEVICE + ADD FOLDER	VV SELECT ALL	: OPTIONS Se	arch Q FILTER		7	Times square shop		12 Mar 17 M	×
Item (254)	Player satus	Preview	🔿 Tags	0		7 devices · France, Par	is, Rue Jarie, b	uilding 24a	
> 🖿 Folder name 1			tagname1 tagname2			-			
👻 💼 🖕 Folder name 2			tagname1			Device name	CHI)	Playback	* · · · ·
> 🖿 Folder name 3			tagname1			Device name 4		Pause	0.0
📮 Device name 1	Player online		tagname1 tagname2		Ψ.	Projector name		Offline	0 0 0
> E Folder name 3			tagname1 tagname2	tagname1		ATM name		Not connected	
> E Folder name 4			tagname1			Douise name 1		Dlavbaak	
> E Folder name 5			tagname1 tagname2		-	Device name 4		Playback	* * *
> Folder name 6			tagname1 tagname2	tagnam 1		Device name 4		Offline	0 0 0
ons-Laffitte Argenteu	iil See	Saint-Denis		Villepinte D115 ous-Bois	•	Device name 4		Playback	:
Chatou Nanterre Rueil-Malmaison Puteaux	SPAN NY	43 843 A86 aint-Ouen Aubervillions NSUI 0 18 0 51 54	D115 B5 262 Iny N3 A3	Livry-Gargan					
aint-Cloud Saint-Cloud			Rosny-sous- Montreuil Vince 67	Bois D970 Nat Noisy-le-Grand					
A13 cquencourt A36 D910 Meudon illes Forêt Clam domaniale de Meudon D90	ar 234	120	e 0 16 9 344 Saint-Maur-des	D111					
Jouy-en-Josas	Antony	Thiais	N405	Sucy-en-Brie					



Manage your broadcasting points remotely

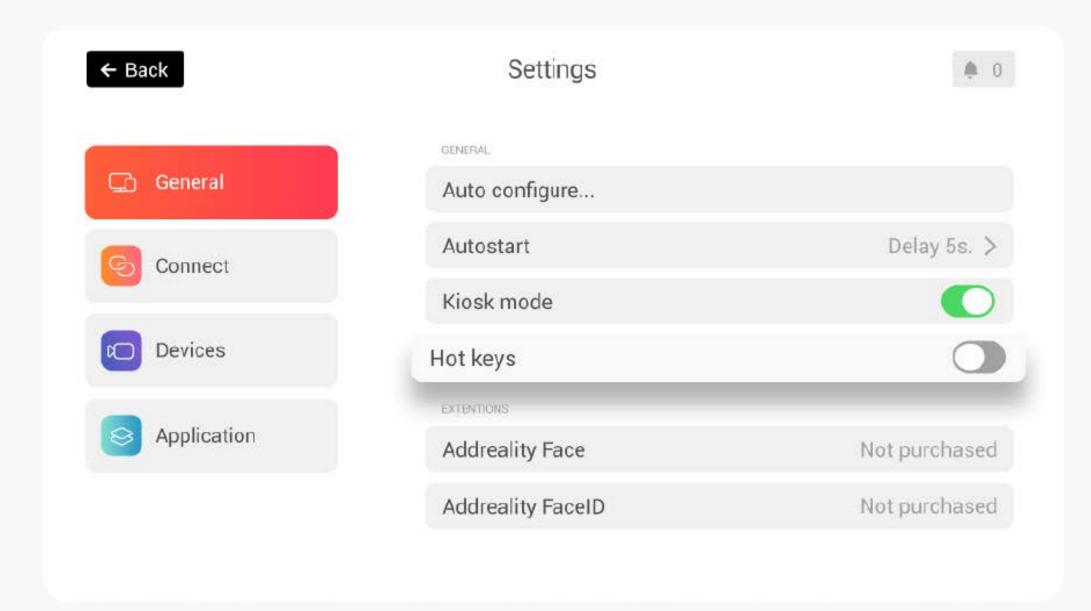
Control different types of devices from one place: create catalogs and tags, collect logs, update players, and schedule commands.

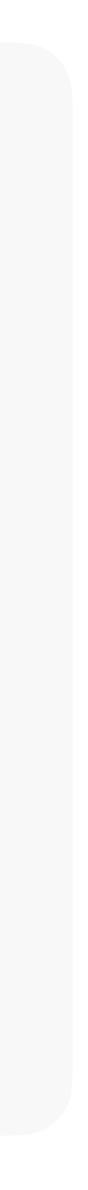
\checkmark		Folder opened
		Undefined
	\triangleright	Sound
	\Box	Screen
	P	Screen with camera
	Ū	Kiosk
	77	Table
		LED
		Videowall
	÷C	Projector
	_	Tablet
	<u>00</u>	Shelf screen
	떖	ATM
	Ľ	Cash machine
	Q	Mirror



Automatically configure OS at broadcasting points

- Auto-configuration of the device's operating system for best Displayforce Player performance.
- ✤ More than 100 settings to improve performance.

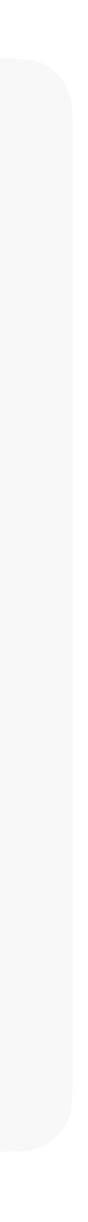




Schedule working commands for months in advance

Set the time of command execution including different time intervals during a day.

Device name Refreshing			\checkmark	
© (>	\bigcirc	\triangleright	\odot	EXT
Quick actions				
00 Stop camapign	(5 RESTART PI	LAYER	(_) RESTART DEV	VICE
S UPDATE PLAYER	TURN OFF S	SCREEN	VOLUME 40%	
Last actions				
SETTINGS / CAMERA R	D SETTINGS /	KIOSK MOD	PROJECT / C	ONTINUE
Commands planne SUBJECT Project	er			
Continue playback • S	Starts now)	С	ANCEL



Save and manage traffic with smart shaper

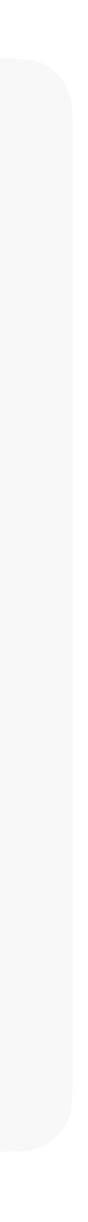
Set up a time period for every device to download advertising campaigns and content. Time intervals within every day of the week and speed limit in KB/s to download.

Data loading intervals



Allows you to set specific intervals at which it is allowed to download data to devices

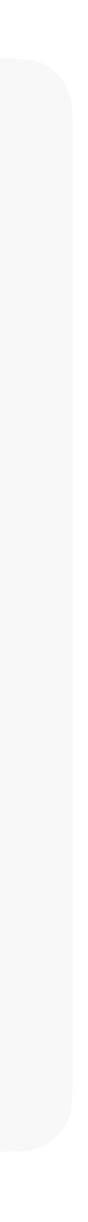
Mon	Tue	Wen	Thu	J FI	ſ	Sat	Sun
Saturday	CLEAR						
• 08:00 -	· 13:00 · 1	24 kb/s					
● 15:00 - 19:00 · 124 kb/s							
• 21:00 -	· 00:00 · 1	24 kb/s					
13 : 30	— 14	: 30	124	kb/s	AI	DD	CANCEL



Manage roles and user groups

Add, edit, and remove platform user roles, including turning on/off access to individual platform features

Managers The team that is responsible for filling	8 members ×	
Users Rights Campaig	ns Content Tempates	Devices
Devices	Devices	Devices
 Access control 	 Access control 	Access control
C Editing	C Editing	C Editing
Editing root folder	Editing root folder	Editing root folder
View	View	U View
✓ Content	🕑 Content	🕑 Content
 Approving 	 Approving 	 Approving
E diting	Editing	 Editing
View	View	View
✓ Planning	🕑 Planning	Planning
View	View	View
My templates	My templates	My templates
Approving versions	Approving versions	Approving versions
Downloading	Downloading	Downloading
DELETE GROUP		CANCEL



End touchpoints

Cross-channel inventory

Play on any digital surface, even on self-service POS, scales, or kiosks

Use DISPL Kit or install on



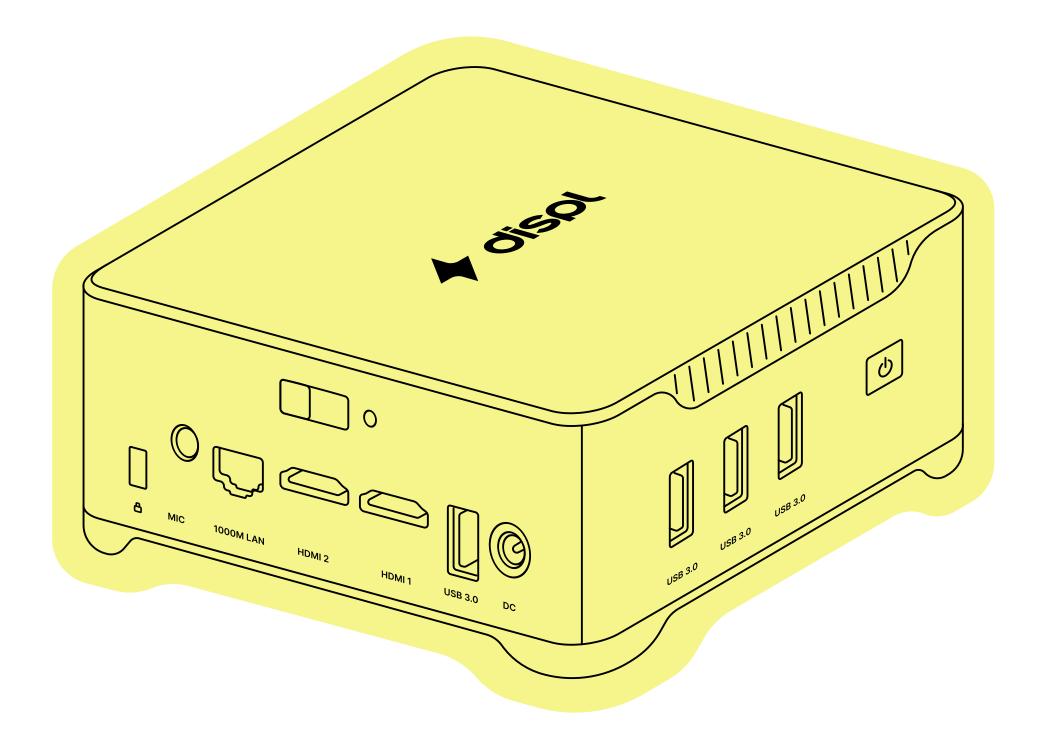




iOS



DISPL Box Advanced (2.0)



:::::

Upgraded performance

The device is powered by the Intel N100 processor, ensuring smooth performance of face detection algorithm and support for native 4K video playback.

Ū))

Up to 3 display output

2 HDMI and 1 VGA ports combined with a powerful hardware allow connecting three screens to one media player.

Net weight and gross weight

Net weight: 0.85kg Gross weight: 1kg

Windows IoT operating system

Specialized edition of Windows designed for professional applications. Enables continuous operation and doesn't require updates.

\mathcal{O}

Robust local networks

Improved connectivity allows having more devices on local network for customer journey mapping and P2P content distribution between DISPL Boxes.

Size of the packing

220mm x 150mm x 70mm

Introducing the new DISPL Sensor



Compact black cube (4×4×4 cm)

easy to place everywhere

Matte black front surface

not attracting attention

Connected to the Internet via cable or Wi-Fi

USB 3.0×1 (USB 2.0 for data, USB 3.0 for power)

Recommended installation height: approximately 2.90 meters on ceiling or rod

131 mm x 20 mm x 57 mm





Fixed mounting angles

vandal resistant

Can be glued to fit every project

Windows PC | x86 3 GHz, 4Core Tiger Lake CPU, 4 GB DDR4 RAM, 128 GB SSD. Linux PC | x86 2.4 GHz, 4Core Tiger Lake CPU, 4 GB DDR4 RAM, 128 GB SSD. Android Box, Tablet | ARM 2 GHz, 4Core Cortex-A55 up to 2.0GHz. Apple iPad, iPhone.

Recommended technical requirements for Visitors Insights

Player Internet connection from 2 Mbit/s. All devices connected to the same subnet (Ethernet and dedicated switch is recommended) Multicast enabled. IGMPv2 supported.

PC

 \Box

Camera Resolution

2.1+ Megapixel sensor with 30+ FPS.Various Lens 4-12mm focal length.USB/CCTV IP-Camera.

Display Type (optional)

LCD, LED, as a part of complex solutions — interactive kiosks and furniture, shelf displays.

Network

田 OS

Windows IoT Enterprise LTSC 2016+ Ubuntu LTS 16.04.1+ Android 8+ Apple iOS 12+

Technical requirements for Digital Signage

PC

 \Box

Ō))

Œ

Recommended Hardware:

Windows PC | x86 2.4 GHz, 4Core Tiger Lake CPU, 4 GB DDR4 RAM, 128 GB SSD Android Box, Tablet, TV, Smartphone | ARM 2 GHz, 4Core Cortex-A55 Linux PC | x86 2.4 GHz, 4Core Tiger Lake CPU, 4 GB DDR4 RAM, 128 GB SSD Apple Mac, iPad, iPhone Samsung Smart Signage Displays

LG WebOS Signage Displays

Display Type

LCD, LED, as a part of complex solutions — interactive kiosks and furniture, shelf displays. Up to 12K resolution.

\bigcirc Camera Resolution

1280 × 720px (720p) and higher, USB connection, no autofocus

OS

Windows IoT Enterprise LTSC 2016+

- Android 5.1+
- Ubuntu LTS 16.04.1+
- Apple iOS 12+, MacOS 10.13+
- Samsung SSSP3+
- LG WebOS 3.0+, SCAP 1.5+

Metwork

Player Internet connection from 2 Mbit/s

Z DISPLODS

Have a question? Contact us!

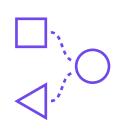
order@displ.com

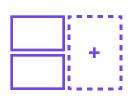






Rich feature set



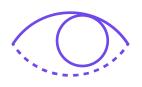








Touch apps



Audience measurment

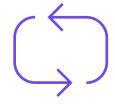


Peer-to-Peer data transfer



System logs

Security



Remote updates



Background music management





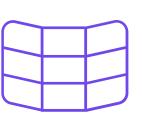
Scheduler



Proof of play

Triggers

Commands between devices



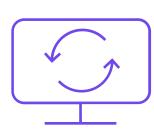
Custom video walls



Kiosk mode



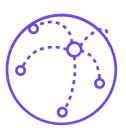
Audience detection



Screen synchronization



Attention capture



Network management



User and role managemet



Email notifications

Major features of our computer vision

Computer vision and machine learning algorithms intended for advertising and digital signage purposes.



Marketing applicable

Our own computer vision algorithms with 9+ years of development designed for real-world usage at retail locations and any indoor points.



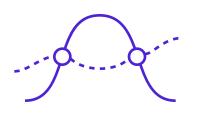
Top-ranked

Algorithms in the top of NIST Computer Vision rankings. One of the best in speed and accuracy.



Face detection & match

Even as people move and turn their faces, our algorithm still recognizes the same faces.



Data enrichment

Collects a lot of statistics data for audience and behavior analytics.



Facial attributes

Recognizes 14+ facial attributes for targeting or use in statistics/analytics. Age, gender, ethnicity, headwear, etc.



Customer heatmap (on-demand)

Decentralized face tracking between different devices to create a customer journey for each person in a retail location and learn more about their preferences.

Audience analytics



Fast response

Very fast algorithm in real-world usage. Up to 300 ms for age/gender detection and up to 1 second to recognize attributes. Less than a second to show relevant message to customer.



Out of the box

Local computations without transferring video streams or images to a server. Work without extra devices or traffic out of the box.



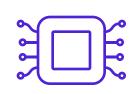
Identification (on-demand)

Face identification works with or without personalization (on-demand). Communicate with people individually.



Real-time triggers

Content triggering by any attribute, fact of presence, social demographic features, etc. to influence your audience at the right moment.



Low-quality face recognition

Our neural network and data sets are trained to work in real cases (not ideal "passport-like" photos with good light and so on).



Machine learning

Auto-training neural network. The more faces it sees, the better identification quality it gets.

Face identification features (on-demand)

Functionality access after checking the client's legality and compliance with the GDPR



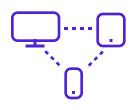
CRM integration (on-demand)

Face identification by photo to use in interactive scenarios or in statistics, CRM or other services.



Face match

Face identification by previous history to recognize a person who appears again in front of the same camera.



P2P synchronization

P2P algorithms for exchanging anonymous face hashes between devices to perform cluster analysis of the entire audience inside the location, know their history and interests, and use it to show relevant messages.



Customer heatmap

Customer journey algorithms create a person's entire path in a location with their attributes, interests (POI), mood changes and so on. It can then be matched with a cashier deck, CRM and other data.

Audience analytics



Face match inherit

Face identification by previous history from other devices to recognize a person who appears again in front of a different device.

$[\bigcirc =$

Face match tracking

Track each person by one ID in a location without collisions and recognize them as a new person. Identify unique people.

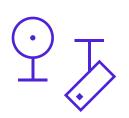


Safe & hyper-personalized

Face identification works with or without personalization (depends on client). Communicate with people individually.

All computer vision features

Our computer vision algorithms are designed to work in real-life situations locally even without a network using basic cameras, and can recognize 14+ different attributes.



Mass devices

Use classic USB RGB cameras. No special hardware requrements. Easy and cheap installation.



Only real faces

Algorithms are trained against face spoofing (faces on POS materials, video walls, other screens, T-shirts and so on).



Privacy compliant

By default, no photos, videos, etc. are sent from devices to comply with GDPR, CCPA, and other regulations.



Staff exclusion

Staff will be marked to exclude them from the main analytics data.



Gender recognition



Mask detection

Face detection works even for people in masks. Don't lose your audience, even during COVID.



Age recognition



Hair detection

Facial hair, hairstyle and hair color recognition.



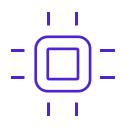
Smile detection

Audience analytics



No internet

Algorithms work locally on devices without an internet connection. No servers needed for computer vision. No server or traffic costs.



Optimized

Optimized for low-end devices with simultaneous content playback. Support for different CPUs: x86, 64-bit, ARM, ARMv8.



Real-time

Trigger on audience right away without delays or remote processing.



Accessory detection

Glasses and headwear recognition.



Mood recognition



Group recognition

The algorithm can recognize and track 20+ faces simultaneously. It depends only on the hardware.



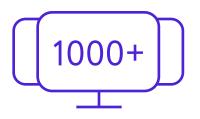
Ethnicity recognition



Face movement

Facial movements are recorded in the timeline.

Support for big networks and high load



10,000+ devices

Networks support thousands of devices.



Sustainable architecture

High-load architecture with 10K+ RPS.



Mass operations

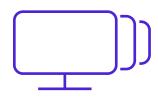
Mass operations support to manage multiple devices simultaneously.



Remote operations

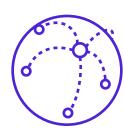
Operations without physical (sometimes even remote) access to devices.

Enterprise networks



Horizontal scaling

Seamless scaling without development.



Around the world

Works around the world with multiple users simultaneously from any point on the globe.



Audience data

Gigabytes of data about shows and audience.

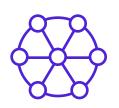


Device metrics

Hundreds of devices' metrics are constantly monitored to notify you about hardware problems.

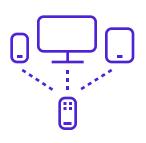
Peer-to-Peer algorithms

P2P algorithms are used for different mechanics, from complex interactive templates on multiple devices and content playback synchronization to robust face data exchange without a server.



P2P algorithms

P2P algorithms with implemented transport layer and auto lookup to enable various serverless mechanics.



Serverless commands

Serverless commands between devices provide a lot of opportunities to create interactive mechanics and communicate with customers in stores. Change shop decor on LED: audio and target layouts on screens depend on what clients or staff choose on a tablet, for example.

P2P data transfer

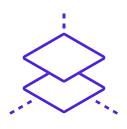
Peer-to-peer data transfer is used between devices to speed up face hashes and their history inside the location without a server. Only final aggregated data is sent to the server.

 $\left(\begin{array}{c} \leftarrow \\ \leftarrow \end{array}\right)$

Synchronized playback

Real-time render on end devices

Optimized to show dynamic content with real-time changed data for any types of devices and platforms.



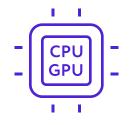
Real-time rendering

Real-time rendering engine that composes layers and chooses the best approaches for visualizations on different types of devices.



Low-end device support

Optimizations for low-end devices to support content playback, monitoring, reporting, working with video analysis and peripherals.



Balanced performance

Combined CPU and GPU render to balance between performance and hardware capabilities.



Smart preloads

Smart preloads and cache to speed up smooth content playback without black screens or long transitions.

Enterprise networks

Extreme resolution support

Support extreme resolutions over 12K for video walls and LED to show content on billboards, museums, exhibitions and other non-standard cases.

Manual graphics settings

 $\left| \left| \right\rangle \right|$

Graphics settings can be manually configured to avoid occasional problems with GPU drivers or hardware.

Telemetry and monitoring

Simply know what is going on with your network, perform preventive maintenance, and get useful reports.



Real-time telemetry

Real-time telemetry is collected to provide actual information to network operators. Huge network of IoT devices.



Problem reports

Devices send information about critical situations and errors.



Email notifications

Email notifications are sent to specific administrators (depending on department and region) about errors for immediate reaction.



Server monitoring connected

Use Graphana, Prometheus, Zabbix or similar solutions for infrastructure monitoring and solution ROM, screens, cameras, and peripheral devices. health checks.

ቀትዕ

Event monitoring

Events are monitored with all necessary information about devices, playback interruptions, etc. Reports, filters and audit-ready solution.

Monitor device configuration

Do an audit of your network, including CPU, RAM,

Watchdogs, kiosk mode and auto configuration

Don't worry about black screens, hardware/OS/software faults, vandalism, and unacceptable popups. Our software automatically does the best.



Watchdog mechanisms

Watchdog mechanisms will auto restart the player or device when hardware/OS/software/driver faults are detected to restore correct operation automatically without human involvement.



Kiosk mode

features and gestures that prevent playback or are used by vandals.



Long-term software expertise

We have years of experience supplying software for huge networks, which shows in our software, processes and recommendations.



Reliable network

Protected against traffic spoofing and network interference.

Enterprise networks



Auto configuration

The kiosk mode blocks popups from the OS, other software, and error/update windows, and disables

The auto configuration mechanism applies more than a thousand OS/hardware/service tweaks to

prepare the device for stable single-purpose work.

Prevention of user intervention

Automatically block hardware and software buttons and ports to prevent user intervention.

Security

Enjoy an advanced set of security features to stay protected.



Encrypted data

Encrypted data transmission by HTTPS protocol and strong TLS certificates to prevent data theft and spoofing.



Protection checks

Headers, tokens, cookies, storage, IPs and other protection checks against multiple attack vectors.

	\square	
ſ		
l	ーレ)

Logs

The system logs every access, operation request and session for security purposes.



Two-factor authentication

Two-factor authentication to improve security level and prevent credential theft.



CAPTCHA

CAPTCHA implemented to improve security level and prevent attack vectors by password guessing.

*	**	· *
		î)

Strong encrypted passwords

Strong passwords with encryption to prevent password theft, decryption, and brute force by dictionary.



Integrity check

Integrity check with file operations to prevent data corruption from device storage faults and sudden power-offs.



Encrypted keys

Encrypted keys on end devices to prevent theft of tokens and sensitive data.



Change confirmation

Content/campaign change confirmations for users without approved rights. Necessary for critical content changes.



Session controls

Session controls to improve security level and close opened sessions on other devices.



Expertise

Multiple successful security audits with many years of expertise.

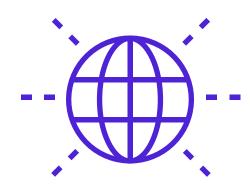


Localization and global support



Localization provided

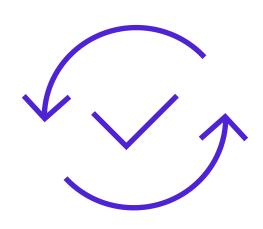
The interface is localized into 20 languages. You and your colleagues from other countries can use your native language.



No firewall restrictions

Servers are located in mainland China. This allows you to control marketing without the restrictions of a firewall.

Enterprise networks

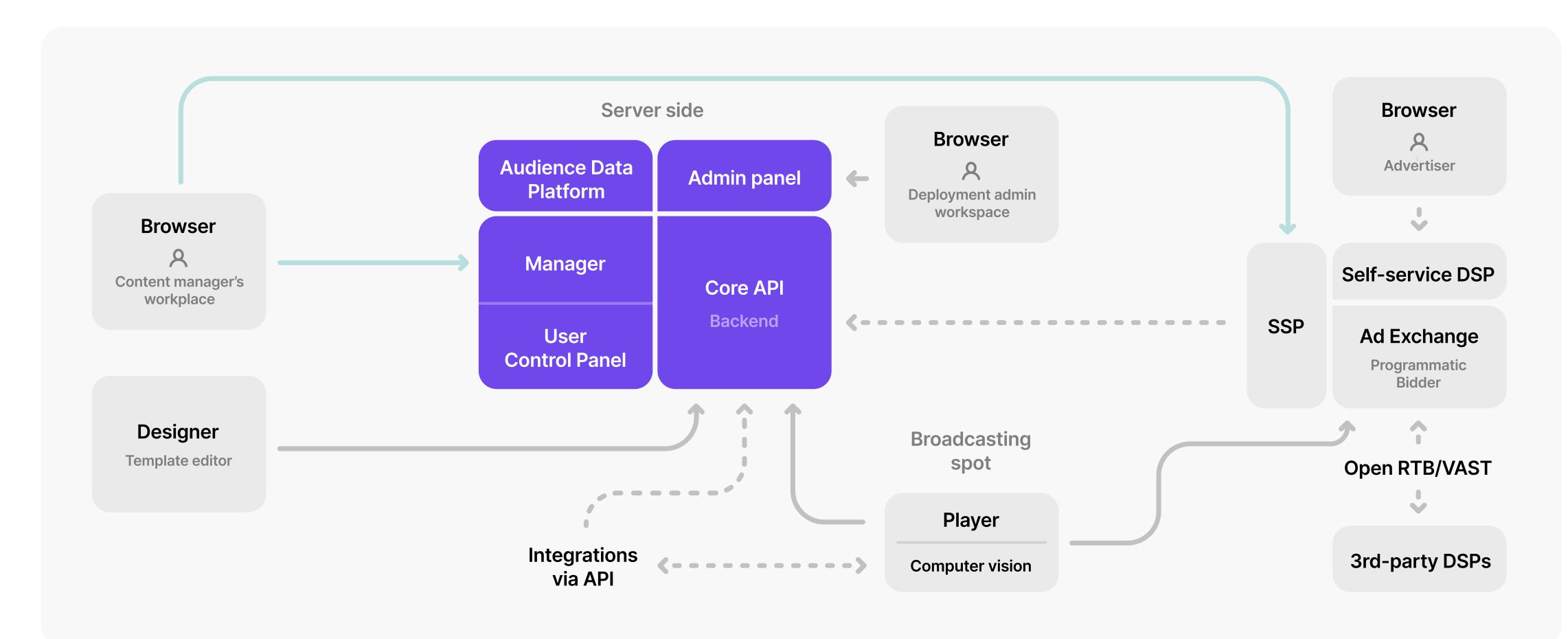


Partners & support

50+ partners in 18 countries around the world. Ready to provide support and assistance with equipment selection.

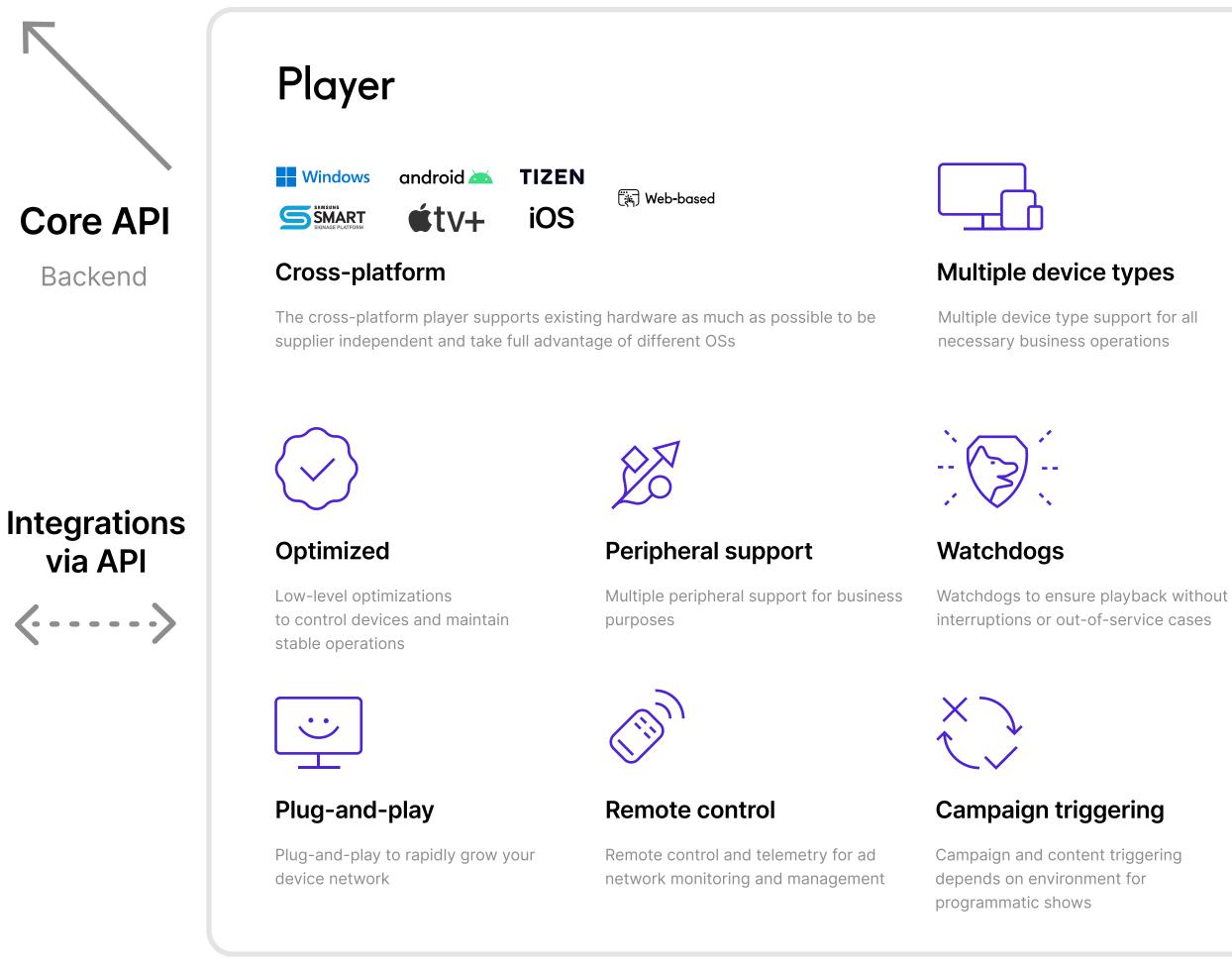
Architecture — General

The architecture is designed for business and IT departments with different approaches for their needs. Communication between components is performed via REST API.



Architecture — Player

The player uses the complete capabilities of the OS, hardware and peripheral devices to provide stable playback and meet the end client's needs.





Real-time rendering

Real-time rendering to decrease content production costs and show relevant messages automatically



Computer vision

Embedded adopted computer vision algorithms to recognize audience, show relevant content and make reports



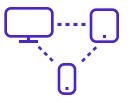
Multiple content types

Multiple media content type support for complex templates and to decrease content production costs



Bids

Bidder for advertising campaigns to play the most relevant and expensive content at any moment



P2P algorithms

P2P algorithms for content delivery, local mechanics, customer journey video analysis and decreased server costs



Proof of play

Proof of play with statistics and reports on content displays and audience views



Smart cache & preloads

Smart cache and preloads to prevent black screens, decrease traffic consumption, and be network independent as much as possible



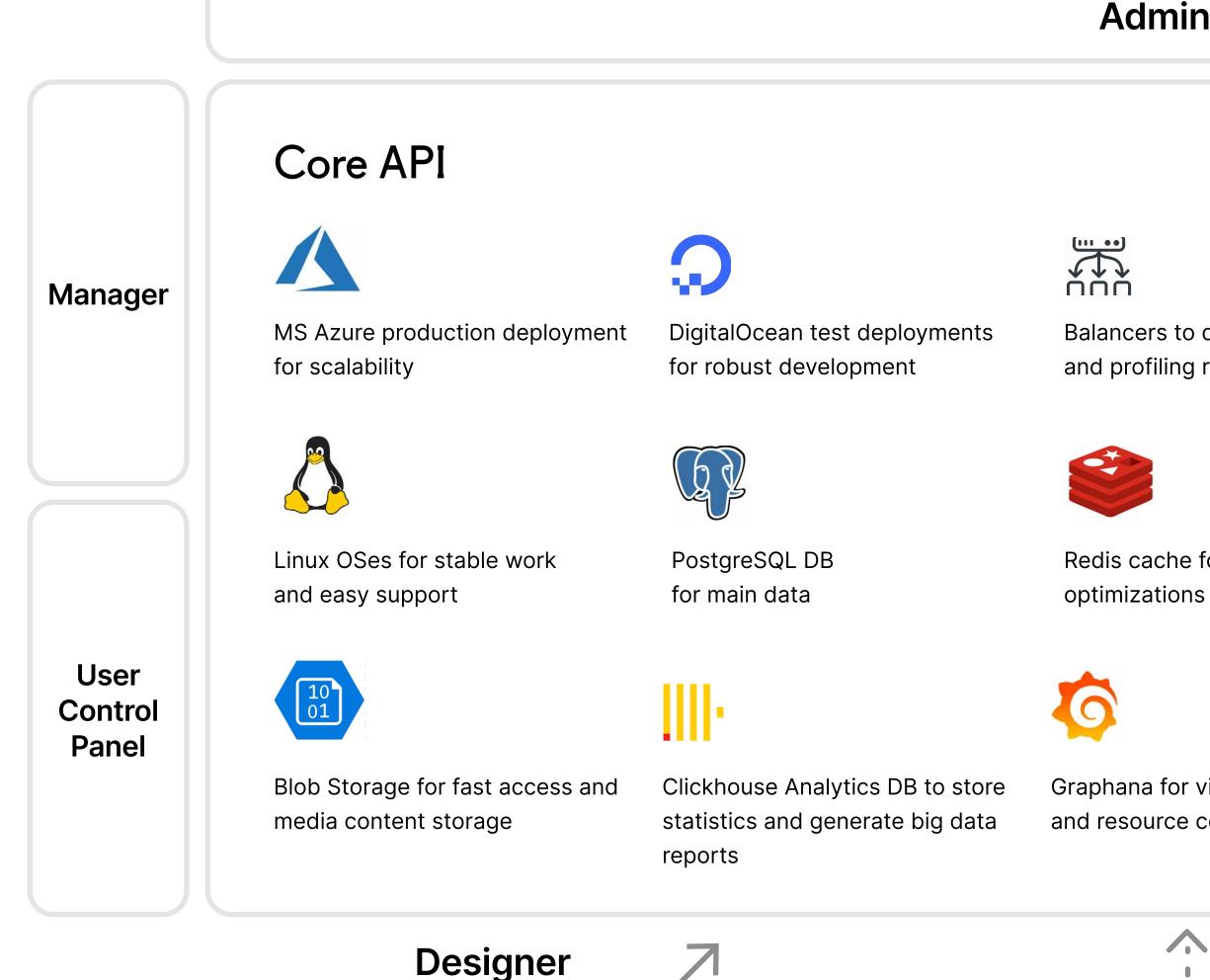
Module architecture

Module architecture to easily improve and auto-enable features that you need right now



Architecture — API (Server/Backend)

The backend is designed for high performance, security, easy deployment and high load



Template editor

Admin panel

Balancers to deal with high load and profiling requests



Docker containers for CI/CD and fast update delivery



Duplicate and backup services for enhanced fault tolerance

Redis cache for fast access and



RabbitMQ queues for

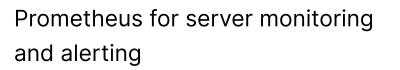
background and long operations



Storage NAS to store users' binary data



Graphana for visual monitoring and resource consumption



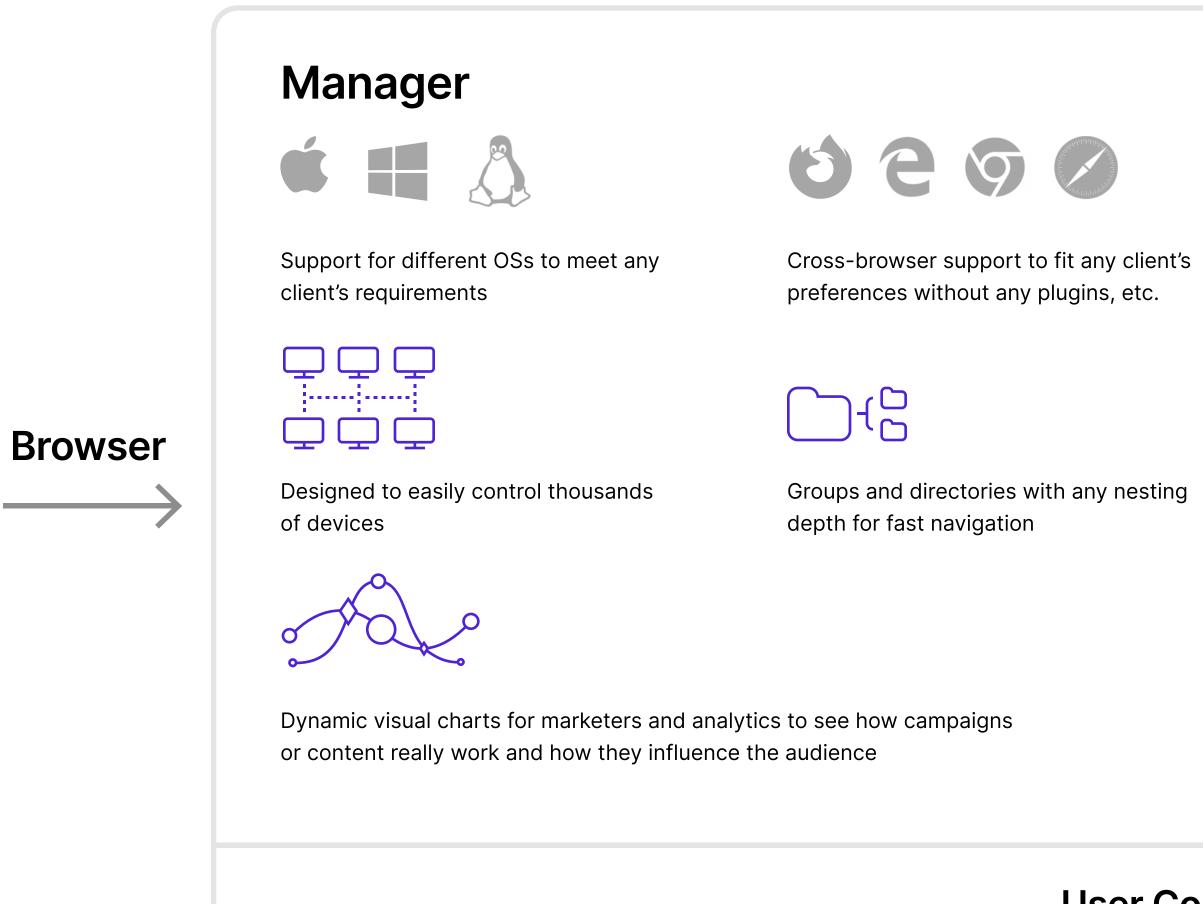


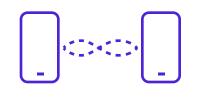




Architecture — Manager

The Manager is designed to provide fast and easy control to users from any device for any network scale





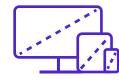
Mobile device support to manage the network even without a computer



Mature and intuitive UI/UX with user-friendly operations for any management role



Tag and filter to group devices by attributes, categories, display types, etc.



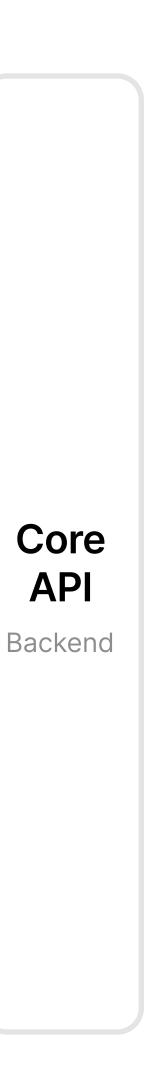
Adaptive layout to control from any screen

Point and bulk operations for easy network maintenance



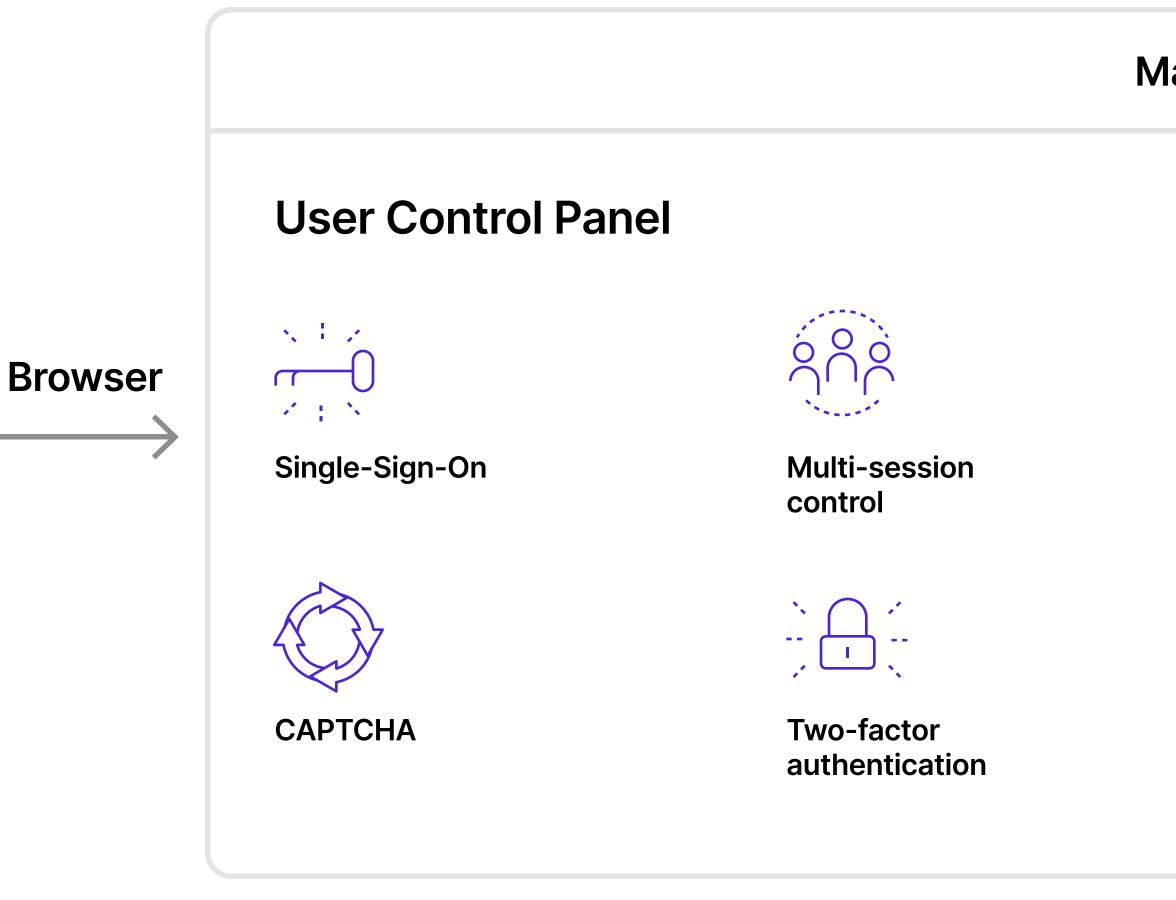
Single-page application design for fast and convenient operations without screen switching

User Control Panel



Architecture — User Control Panel

The User Control Panel is designed to provide secure access to any platform from one account using user preferences. Essential for enterprise-quality products.



Manager



Audit and actions review



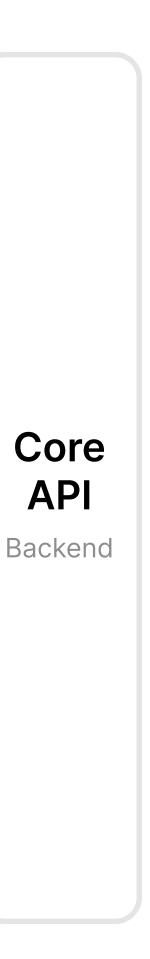
Strong password encryption and checks



Credentials control



User preferences



Architecture — Admin Panel

The Admin Panel contains global control features, deployment settings, system logs, platforms, and licensing management.

Admin Panel



Administrative tool

Special administrative tool for support and maintenance with specialized utilities and features that are required for any big deployment.



Key generation

License key generation for client and partner subscription activations and flexible payment models.



Network overview

MAU, WAU and other business metrics about every platform's usage. Know how users work with their networks.



Administration

Administrators with SSO access for easy role management and permission restrictions.



Metrics-driven

Platform, user and device metrics for owner and service desk, proactive user help and upsales.



System logs

System logs for maintenance, audit, IT department and support needs.







License management

License and subscription plan management to work with money and payments.



Financial clarity

Payment and bill history for client management and financial department needs.



Deployment management

Manage global settings, limits, notifications, main rules, etc. to configure and improve your solution.

Core API

Backend



Architecture — Designer (Template Editor)

The Designer allows you to create any type of template with integrations, layouts for video walls, interactive interfaces, and more.

DesignerImage: Displace in the setups of the setup of t



Content parsing

Media content parsing features. Use any type of media content to build a template or just drag and drop a Photoshop PSD file to parse design layers automatically.



Various integrations

Various integrations are available to connect external resouces and services to fit your business needs.



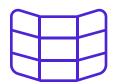
Visual editor

Visual desktop editor in the style of Photoshop or PowerPoint. Manage layers and layouts with familiar approaches.



Font management

Font management without problems with lost files or installation issues. You don't need to install fonts on end devices for your templates. We do it automatically.



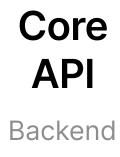
Video walls

Video wall engineering features allow you to create any custom layout for 12K and higher resolution screens.



Fast preview

Immediately preview and test how your template works on your device without special hardware.



Architecture — Computer Vision

Al algorithms specially designed and developed to fit the market and work in real-life situations with easy setup.

Computer Vision



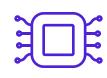
Video analytics algorithms

Unique video analytics algorithms without open-source or third-party licenses. 8+ years of development especially for digital signage.



Best recognition algorithms

One of the best algorithms in the world confirmed by multiple global independent tests. Extremely robust and accurate. 98%+ accuracy of gender recognition, 95%+ accuracy of age group recognition.



Data sets



Big Data

Big Data for dozens of advertising and marketing reports based on the recognized audience.



Works locally

Works locally without internet and is ready to be used for real-time ad campaign targeting.



Audience detection

Algorithms to identify unique visitors, not just views. Know the customer journey of your visitors.

Player



Proprietary data sets and neural network that uses machine learning to train on millions of real-world images.



Full cycle of algorithms to work with the audience. Detection, tracking, recognition and identification. All the necessary technical solutions work together in one place.



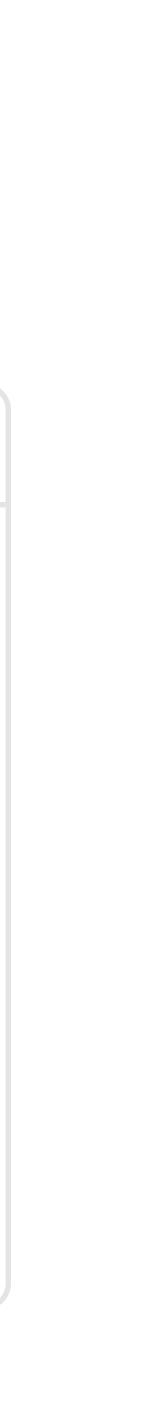
Self-sufficient

No need for custom integrations with third-party tools. Video analytics work out-of-the-box simultaneously for content playback without extra devices. Just plug in a camera.

ЧЪ

No special hardware

No special hardware or preparations to start. Just use simple USB cameras to work with your audience.



Architecture — APIs and integration mechanisms

Documented APIs and integration mechanisms to extend functionalities and connect external services, CRMs, hardware, etc. for business purposes.

API and integrations



APIs for custom player development to support specialized hardware or custom outputs

Billing APIs to integrate with third-party licensing systems





File statuses to communicate with different retail locations and industrial systems

Telnet server to communicate directly with devices

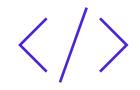


External device monitoring to integrate with a united client landscape

Ad campaign data to create different digital channel outputs



XML/RSS, plain text parsing to get data in real time from external soures



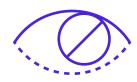
Webframe support for embedded web content and various external and custom services



Web resource status checks to automatically switch between services and fallback screens

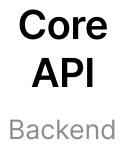


Server monitoring to provide continuous SLA and preventive alerts



Invisible mode for seamless operations with other software on the device

Application container to integrate third-party applications





{·····}